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# Introduction

Demonolatry (a faith grouping of people that worship, or work with demons) is a non dogmatic faith. Which means that there is no one right way for you to do anything and you can do everything in this faith in a way that works for you and resonates with you.

Unfortunately such approach ends up being very difficult for people that don't know where to even start. It is overwhelming.

As such, with this book I aim to break down demon worship for you and to get you started. I will be wording instructions in simple English that will tell you “do this”, “then do this”. This does not mean that it is the only way of doing things (far from it), so when you get comfortable with your practice look around, read other books, follow your intuition, change things up.

Now remember that this book focuses on demon worship and a consistent practice with a specific demon of your choice, not a one off working. This means that if you want to follow this book you will need to invest time into your newfound faith and it is an investment that will keep on going. This is not something that you do once, then discard.

This book (and no book in general) can not guarantee that you will be successful in your spirituality. Sometimes finding where you should be going includes a lot of trial and error. Keep this in mind.

This book is not your prison and not your box. However this book is your start. I hope that it helps.

Because this book is meant as an introduction to demon worship, it will lean very heavily on my own experiences and other writings of mine. There will be no elaborate dissections of other books, nor expanded Bibliography. I will be using my own book “Demonolater's Handbook” in order to provide to you with associations and what specific demons are good at, however the information presented here will be significantly simplified. Once again, this is your diving board into the swimming pool of demon worship. It is not meant to be advanced. When you are more comfortable with where you are and what you are doing, pick up other texts and dive much deeper. I absolutely encourage it.

# Why even worship a demon?

There are two ways of approaching demons – in one approach you are looking for a one off help with something very specific. Let's say you need help getting a job, or you really want to concentrate on this one upcoming exam and could do with the help of the spirit that focuses on teaching.

Then there is another approach – you want that specific energy to be with you throughout your life, you want to understand that energy, or work on a long term project, or a whole bunch of small projects.

No approach is wrong, however I personally found it to be more satisfying and rewarding to stay with any spirit for a long while. I have done one off workings and they have their place and purpose, but when it comes to bigger things in my life like peace, hope, knowledge, writing, work, prosperity, furthering my money making avenues, these are the concepts that I am either exploring long-term, or these are projects that I will be staying with for a long while. One off workings here do not make sense.

If you are looking for your spirituality here, this book is for you. If you have something that will take years to achieve and you want a trustworthy guide on your side, this book is for you. If you want to explore a concept in depth and therefore want to connect to the demon of said concept, this book is for you. If you are looking for a quick one off working, there are other books written with that in mind.

Sure, you can use this book for a one off working, but know that I will still demand a time investment from you, meaning that you will spend months learning and will take this seriously. And honestly, at the very least when it comes to connecting to your first spirit, you should, in general, take it seriously and spend a good while on it. Work without effort put into it to understand said work is a lot more likely to fail.

If you are wondering more “why choose a demon and not a God?”, I would say that there is no good reason to choose one over the other and it entirely depends on where the person feels pulled to and what works the best for them. Some people find their joy in organized religion, others in Paganism and the third type of people practice with spirits that some other religions have deemed to be scary, or banned. Fortunately, I don't really shape my life based on what other people want, but what is the most genuine, true way for me to traverse my own path. If you're like me, keep on reading. If you have some issues with fear and religious trauma to address first, I suggest focusing on that instead (therapy does wonders). Now onwards!

## Step one – picking a demon to worship

First you will decide which spirit (I use the word “spirit” and “demon” interchangeably, so if my sentences start getting confusing, just remember this) you will be attempting to worship, or work with. You can work with more than one spirit at a time, but when you have nothing to begin with, it is wise to at least find something to begin with. The next few pages will be filled with all Goetic (demons coming from the book *Ars Goetia*) and Dukante (S. Connolly’s personal list of spirits. S. Connolly is a prominent author in the field of demonology.) spirits and some sentences that describe what they do. You will go through this list and will pick a spirit based on the area that you resonate with. Spirit’s name will be on the left, followed by a “-” symbol and what they are good at.

I have simplified some descriptors to give you a more realistic portrayal of what the spirit does. It is important to understand that what you are looking at here are immaterial beings that can help you achieve your goals, not physical imps that break reality in itself. You will not grow wings, levitate, throw fireballs, or go invisible, therefore “carries you from place X to Y” is better interpreted as “will increase the likelihood that you will get the transport that you need. This can come in a shape of a person that agrees to give you a ride while you’re hitch-hiking, or an unlikely plane ticket somehow becoming available for purchase again because the previous owner of the seat cancelled last minute.”.

Quite controversial, but I switched all “gives familiars” descriptions to “gives pets”. We have quite a different view these days when it comes to what a familiar is. Familiar tends to be a helpful spirit (or as this book will call it – a spiritual pet), however these days people are finding their familiar spirits to also come in the shape of their household pets. So while not all familiars are pets and not all pets are familiars, the category is easiest to understand when the two cross over. So think of it as a guardian (or otherwise very dear and helpful) animal, either spiritual, or physical.

Important – do not select a spirit that scares or intimidates you. This should be a spirit whose presence you are open to feeling in your home. You wouldn’t invite a stranger to have tea with you, unless you felt entirely safe around them, so aim for the spirits that you don’t think about negatively as it will make your practice a lot simpler.

If you already have a spirit in mind, you can skip reading the names listed below.



Abbadon – war, devastation, destruction, discord. Perfect for hexing, or making someone fight.

Abigor – influencing fighters (do you need to find a good boxing trainer? Are you writing a petition to a soldier? Pick this spirit), war and hidden treasures (finding something worth money that you had, or was right in front of you that you did not know about. Perfect if you are looking through your closet for something valuable to sell).

Agaliarept – learning more about the occult, secrets of magic and similar mysteries.

Agares – starting and stopping situations (you want a situation to stall? Or to move faster? This is your spirit.), learning languages, returning runaways (has your pet ran away from home? This is a good spirit to petition), destroying one's dignities (making a high ranking person, or a person that is perceived well in your local community fall from grace, lose their titles and be seen more negatively) and earthquakes.

Aim – wit (wit is described as the ability to use words and ideas in an amusing, clever and imaginative way. If you feel like you are not witty enough, this is the spirit to petition.), finding out other people's private secrets and fire (both in a sense of firing yourself up to tackle a task, finding an interest and literal fire.).

Alloes – granting pets (both spiritual and literal.), astronomy, grammar, logic, rhetoric, arithmetic, music and geometry (in other words all that is known as liberal sciences.).

Amducias – granting pets (both spiritual and literal.), music, tree growing, tree bending.

Amon – causing fights, reconciling friends, telling the past and the future.

Amy – helps you sway high ranking people, betrays location of riches that are guarded by other spirits (does not necessarily help you get said riches, but if you really need to know what your local nature spirits hide, this would be the demon to ask.), grants pets (both spiritual and literal.), grammar, logic, rhetoric, arithmetic, music, geometry,

astronomy (also known as liberal sciences.), arts, humanities, natural and social sciences (so knowledge that is known as liberal arts.).

Andras – discord (discord means a lack of harmony, so causing fights and disagreements in multiple situations.) and murder. Perfect spirit for hexing with.

Andrealphus – geometry, astronomy, measuring different geometric shapes and their properties and helping you take on the qualities of birds (a desire to be as decorative as a specific bird species, or to be able to sing as beautifully as another bird species would lead you to this spirit.).

Andromalius – discovering wicked and bad people, punishing wicked and bad people, bringing back thieves, returning stolen goods back to you and discovering hidden treasures (either items of value that you have, opportunities that you are overlooking, or talents that you are ignoring.).

Asafoetida – love, compassion, lust and relationships.

Asmoday – grants courage, wisdom, temperance and justice (as personal qualities, so you become more just, it doesn't mean that others will treat you more justly.), arithmetic, astronomy, geometry, handicrafts, finding and guarding treasures (so showing what you have that is worth something, no matter it is an item, an opportunity that you are missing, or a talent and making sure that no-one else can take it away from you.).

In modern day this is the demon that is associated with very strong emotions and physical aspects of life, so violence, aggression, love and lust all fall within Asmoday's domain.

This demon is associated with incubi (parasitic male sex demons.).

Astaroth – grammar, logic, rhetoric, arithmetic, music, geometry, astronomy (all liberal sciences.), answers questions about past, present and future, helps you discover other people's secrets.

Astaroth as a demon was made from Astarte the Goddess (over time Astarte was

corrupted into Astaroth in writings.), so further things that Astaroth could help you with include all that Astarte was known for – war, sexuality, beauty, healing, personal power and hunting.

Azazel – metal smithing, geology, finery (knowing how to dress yourself in order to look pretty.), make-up (knowing how to decorate your face to look pretty.), finding your inner strength and removing sins (so if you feel very bad about something you can offer those feelings up to this demon.).

Babeal – protects graves (the right spirit to contact if you want to rob a grave, find a grave, or keep a grave safe.).

Bael – making you wise, making you less noticeable to people around you (especially great if you feel like too many eyes are on you, or if you want to do something that people in the area may disagree with.), fertility (applies to other beings too, so for example, also applies to crops and having a bountiful harvest.), causing rainstorms, earthquakes and thunder.

Balam – tells you about past, present and future events, teaches you how to be more cunning, makes you appear more impressive to others, helps you with becoming less noticeable to people around you (especially great if you feel like too many eyes are on you, or if you want to do something that people in the area may disagree with.).

Barbatos – tells you about past, present and future events, helps with discovering treasures (either items of value that you have, opportunities that you are overlooking, or talents that you are ignoring.), reconciling friends, breaking enchantments and understanding animals of all kinds (you won't literally understand the language of animals, but you will be able to easier grasp their behaviour and what it means.).

Bathin – explains herbs, stones and what they are used for and helps one to secure travel from one place to another.

Beelzebuth – controls all that flies (so bugs, birds, so on.), helps with healing and performing exorcisms.

Beleth – helps you to carry yourself with authority and inner power, love.

Belial – known as the king of worthless, he can make one worthless and raise up the ones that are feeling worthless. On that spectrum he is associated with vices of all kind on one hand (so alcohol, drugs, gambling, so on.) and bringing in favours from friends and foes and connecting you to high level connections in your field on the other hand. He can also grant you pets (spiritual and physical.).

Belphegor – helps with making important discoveries and inventions (if you are trying to create something, but you're struggling, this is a good spirit to connect with.), brings wealth and sloth (work smarter, not harder.).

Berith – tells you about past, present and future, teaches chemistry and inner alchemy (so transmuting your bad qualities into good ones, for example.), grants ranks and positions, oversees legalities and various agreements.

Bifrons – explains and teaches about trees, herbs and stones, astrology, geometry, arts and sciences. Protects the dead, assists in transportation of the dead.

Botis – reconciles friends and tells you about past, present and future.

Buer – teaches philosophy, logic, properties of plants, heals people, gives pets (both spiritual and physical.) and brings domestic happiness (so spreads happy feelings in your home.).

Bune – helps with moving of the dead, tells you about past, present and future, grants wisdom, eloquence and wealth (especially great for petitioning if you need to find a new job, or learn how to be more responsible with money.).

Camio – knows and tells you about the future, helps you understand animals, has control over the element of water.

Cimejes – teaches grammar, logic, rhetoric, fighting (can turn one into a great soldier, an especially good spirit to work with if you are seeking a career in military.), helps with finding lost things and discovering hidden treasures (so things worth money in your house, or talents that you didn't know you had, or opportunities that were directly under your nose.).

Crocell – calms negative, or otherwise too sharp emotions, teaches about occult, geometry, arts, humanities, social and natural sciences.

Dantalion – teaches arts and sciences with a special focus on psychology. Reveals other people's secrets and manipulates people to your liking.

Decarabia – they know everything about birds (want to get a bird, know about birds, or know how to imitate birds? This is the right spirit.), can explain to you things about herbs and stones, can help you shape shift in your dreams and in the astral.

Delepitorae - magic.

Eurynomous – death (causing death, communicating with the dead, using dead things, like bones in your magic, all things to do with death.).

Focalor – has control over winds and the sea. Can overturn ships of war. Can kill people. Ideal for cursing and hexing.

Foras – teaches logic, ethics, eloquence and everything about herbs and stones. Can help you find treasure (so things you didn't know you had, talents you were overlooking and opportunities that were right in front of you.) and things you lost. He will help you get from one place to another without being noticed by others (especially important if you are doing something you were not supposed to.) and live a long life.

Forneus – teaches rhetoric, helps with learning all languages, gives you a better reputation and makes other people see you in a more positive light.

Furcas – teaches philosophy, astrology, rhetoric, logic, palmistry, divination by the means of fire (so direct all of your questions about what a specific pattern in a burning candle means here.).

Furfur – tells you about divine and otherwise secret things, heals marriages, causes thunderstorms and gusts of wind.

Gaap – teaches philosophy, grammar, logic, rhetoric, arithmetic, music, geometry and astronomy, knows about the past, present and future, can help with travel, helps with stealing other people's pets (spiritual and physical.), causes love, hatred and ignorance.

Glasya-Labolas – teaches murder, arts, sciences, knows about past, present and future, helps you be unnoticed (great if you're doing something you are not supposed to be doing.), can make both your friends and your foes love you.

Gremory – knows about the past, present and future, can help you find treasures (things worth money in your house, unexpected talents that you did not know you had and opportunities that you just did not notice.) and inspires love specifically in women.

Gusion – knows about the past, present and future, separates and reconciles friends, increases qualities worth of admiration and honour.

Haagenti – makes people wise, teaches chemistry and inner alchemy (so transmuting qualities that you don't want into qualities that you want.).

Halphas – this spirit is about everything military, from strategies and logistics, to history and architecture of things to do with military (so ships, defensive forts and so on.).

Haures – knows about the past, present and future, protects you from your enemies both spiritual and physical and destroys your enemies both spiritual and physical.

Ipos – knows about the past, present and future, makes you witty and bold.

Leraje – causes wounds that putrefy, putrefies wounds caused by archers, causes fights.

Leviathan – is the master of everything water related, the sea, very deep places, emotions, the void and abyss.

Lillith – is connected to deadly and destructive sexuality, prevention of reproduction, death in pregnancy, childbirth or infancy, sexual freedom, prostitution, succubi (parasitic female demons.), the wilderness and storms.

She is great if you want sexual liberation, or are looking for an abortion, she is horrible if you want to have a big family.

Lucifuge Rofocale – he is seen as the spirit controlling all the worldly riches and treasures, so he is a great spirit to petition if you need to find a source of wealth, or a new job.

Lucifer – he is associated with light, knowledge, knowledge of self, hope, freedom, healing, peace, time and potentially the powers of other demons (or at the very least Lucifer can connect you to other demons.).

Luithian – knows the deep and dark spirits of the void. Nothing else.

Malphas – has knowledge of architecture, can spy for you, helps you find workers in order to expand your workforce and is the bane of all priests.

Mammon – they are greed and wealth personified. Great to petition if you need to expand your wealth.

Marax – he can help stop a habit, situation or action from taking place, he teaches

grammar, logic, rhetoric, arithmetic, music, geometry, astronomy, the properties of stones and herbs. He can make you more cunning. He grants good pets (spiritual and physical.).

Marbas – teaches tailoring, weaving, agriculture, architecture, masonry, warfare, hunting, how to be a good merchant, cooking, blacksmithing, gives hidden information, causes and cures diseases.

Marchosias – fighting. Both helping you fight your inner battles and your physical battles.

Mephisto – helps with luck, speed of learning, knows everyone that has made a deal with the devil and everyone that has died so far.

Murmur – teaches philosophy, specializes in music and helps with communication with the dead.

Naberius – teaches rhetoric, arts and sciences. Both restores and takes away qualities that make you worthy of honour and changes people's opinions about you, so you can curse your enemy with loss of respect and gain respect for yourself with this spirit.

Oriax – makes you more liked by your friends and foes, teaches astrology and astronomy, helps with shape shifting in the astral and in dreams (and helps with possible “shape shifting” in real life, such as losing or gaining weight.), helps you gain qualities that are worthy of respect, grants help with obtaining titles and promotions.

Orobas – helps you identify what is true and what is false, teaches about divinity and creation of the world, knows about the past and present, helps you to gain titles and promotions, helps with gaining qualities that are worthy of respect and grants you favours from your friends and foes.

Ose – teaches arts, humanities, natural and social sciences, answers questions about the divine and the abstract (for example “what is the meaning of life?”.), can drive one mad, or bring them back from madness.



Paimon – teaches all arts and sciences (unofficially seems to be the favoured choice by those seeking to become artists.), helps you develop qualities worthy of honour and gives pets (both physical and spiritual.).

Phenex – teaches all sciences and poetry.

Purson – gives pets (both physical and spiritual.), answers all questions imaginable, knows about past, present and future, helps with finding treasure (things that you had that are worth money, hidden talents and opportunities that were right in front of you.).

Rashoon – seduction.

Raum – causing people to appear less honourable than they are, helps steal from powerful people, destroy whole cities, can tell you all that is past, present and future and will cause love between friends and foes.

Ronove – teaches rhetoric, all languages and grants you favours with friends and foes.

Rosier – love and seduction.

Sabnock – helps with building buildings, protecting said buildings, getting some weapons into said buildings, wounding enemies and he gives good pets (both physical and spiritual.).

Sallos – this spirit peacefully creates love.

Samigina – teaches grammar, logic, rhetoric, arithmetic, music, geometry, astronomy. Helps communicate with tortured souls (restless spirits, spirits that died violent deaths.).

Satan – helps with mischief and harm, adversarial behaviour. Also depends on what you identify as Satan (there are more than one Satan with Satan merely translating to

“the adversary”).).

Satanchia – helps with making women submit to you, helps with making a person (or yourself) appear younger or older to others.

Seere – can help you know where an item is if it is stolen or misplaced, makes situations come to an end (so if something unpleasant is happening you can call on Seere.), helps you arrange transportation of your things.

Shax – can make you less seen, heard, or understood (allowing you to disclose some things without anyone understanding what you are disclosing.) in order to help with stealing. Can help in fetching animals or things. Can discover hidden things that are not defended by wicked spirits.

Sitri – love, lust, causing specifically women to open their heart to you and undress themselves.

Sonnellion – can cause and control the feelings of hatred, weariness and dissatisfaction. Can keep someone from praying.

Stolas – knows astronomy and the virtues of herbs and stones.

Svengali – helps with vengeance.

Taroon – helps with the abstract area of desire (can help you feel desire, or not feel desire.).

Tezrian – an expert of battles.

Unsere – helps with fertility and sorcery.

Uvall – helps cause friendship between friends and foes, knows about the past, present

and future, procures the love of women specifically.

Valefor – gives one intelligence and audacity to dare, tempts to steal, knows about past, present and future.

Vapula – specializes in mechanics, engineering, philosophy and boosting one's intelligence.

Vassago – he knows about the past, present and future, can help you find things that are hidden or lost.

Vepar – controls the element of water, helps with sailing and can cause death by putrefying wounds. Due to water's connection to emotions, Vassago is also in charge of controlling emotions.

Verrier – spreads disobedience (great if you want to disrupt a corporation.), in modern times is known for their herbal knowledge.

Verrine – causes people to lose their patience, in modern times also known for their healing abilities.

Vine – helps one to equally build buildings and demolish them, knows about past, present and future, will help you discover what is hidden (including finding other witches in your area.), causes storms, but only specifically at seas.

Volac – he finds and grants both treasures (this can come as unexpected wealth that another family member decides to give you, or as a new job opportunity, or similar.) and snakes (can be seen as literal, or figurative, so this spirit can help you find the unsavoury individuals in your friend's group.).

Zagan – chemistry and spiritual alchemy (turning your undesirable qualities into desirable ones.).

Zepar – creates uncontrollable lust in men, brings women to men, causes women to be

unable to conceive.

Now what to do if multiple spirits share the ability to help you in the area of your desire? Look into the expanded list of what they are capable of doing. A spirit whose primary area of expertise is violence may still be able to help you with giving you prophetic dreams of the future, but you might be more comfortable with working with a spirit that does not have that violent aspect. On the other hand if you are interested in both performing baneful rituals towards other people and predicting the future, the spirit that shares both elements will be more up your alley.

I would suggest prioritizing how the spirits were viewed earlier. This means that if one spirit is known to cause healing and another spirit is seen as getting that ability in more modern times, if you are looking to worship your first demon, I would suggest going with the spirit that is seen as traditionally having been associated with healing. You can experiment more when you know more about what you are doing.

If one demon specifies a targetted sex, or gender when it comes to the ability that you desire (such as attracting specifically women, or causing lust in specifically men) and what you want to accomplish is more broad, or involves the other gender, I would suggest targetting more broad spirits that deal in love, or lust without the added specification of gender.

Right in the next chapter you will see associations between demons, planets and colours. If you can't figure out how to narrow down to one spirit, I would suggest scrolling over and seeing which one of them is associated with your favourite planet.

At the same place you will see that some spirits have an exception of not having a planet, because they are S. Connolly's personal spirits (they belonged to the coven that she was in), or otherwise their planetary association was never decided, as the associations and information about those spirits is very sparse, consider going after more well known spirits for an easier time aligning your mind to the spirit.

If that still did not narrow down your choices, I would suggest going on the Internet and searching up the specific names that do what you desire to do. One of those spirits may appear a lot more attractive to you than the others based on portrayals or what other people are saying. The same as some of those spirits may have more cautionary tales, or appear more scary to you therefore causing you to exclude them from your list of spirits that you want to try worshipping.

## **Step two – you will build an altar**

The definition of an altar is a table, or a flat-topped block used as the focus of a religious ritual. What we will be creating will be a space that will bring you closer to the demon of your selection through the associations that you will choose to incorporate into it.

If you can not have an open altar because of being in the closet in a religious household, you will take the time to either build a box altar (you keep all of the altar supplies in the box and unless you have the box out and concentrating on it, you keep it hidden), or, a more modern solution – a digital altar (this means that either you create a digital artwork by copying all the items and pasting them together into one image, a mood-board featuring all the items, or build it in a video game). Digital altars are seen as less tactile, less serious and therefore less likely to set you in the right mood to connect with the demon, but sometimes you got to do what you got to do and if you are just starting, this may be as good as it can get.

It is important to keep in mind that you are not doing this to please a spirit. A demon won't be displeased because you don't have an altar. You are building a place of association, somewhere to put your mind into the right flow for you to have the best chance at contacting this spirit and to be heard by this spirit that you want to be heard and seen by. "Can't I just not do it then? This is too much effort!" I hear you say, but the truth is that if this is something that you want to work, effort is something that you'll have to invest. While all the effort in the world does not necessarily guarantee success, no effort at all guarantees failure, so we are going to be serious about our spirituality here.

If at some point you will want to work with another spirit, you will build them a separate altar too. It may seem clunky and like it takes up a lot of space, but remember that we are trying to get your mind in the right state to have a meaningful connection to a spirit, so we're trying to stimulate your brain with all the right things for it to happen. By skipping this step you cut down the chances that it will happen. This doesn't mean that it will always be this way in your practice, but right now as you are new, we are trying to stimulate your mind in as many ways as we can to put you in the right mindset.

First you will start with incorporating a colour that is associated with the spirit into your altar. I would suggest doing this by getting a table-cloth for your altar in that colour (something to cover the surface of your altar box, or altar table). This makes the

element very prominent and visible. You can also get a candle in this colour and burn it during the time that you are connecting to this demon, or performing your rituals. If fire is not your thing, table-cloth will do for the association just fine. If you are building a digital altar, feel free to first cover your canvas with this colour, change the colour of the base of the mood board to this colour, or, if you are building it in game, cover the floor of your dedicated altar room in this colour.

Majority of the spirits above have a title. The title is a code-name for a planet and the planet gives you associations. Therefore all spirits associated with Venus, for example, will carry the same colour associations. I will type out the name of the planet, the title code-name, the colour and will then list all the spirits that have this association.

Not all spirits have a planetary association. For those that do not, I will go with the colour associated with their most prominent area, or the colour ascribed to them by other people. If your spirit is not on the previous list of spirits, I would suggest doing the same. For example, water to me is blue, love and rage I both associate with red and death with black. The most important bit with creating a religious space of associations is your own head space and being able to connect what is in front of you, to the spirit that you have in mind, therefore if death is white in your culture, for example, that is OK. It has to be meaningful to you.

Sometimes planetary association and the title doesn't match, in that case the spirit was categorized by their planetary association (Abbaddon, for example, has no title, but one of their given planetary correspondences is that of Saturn).

Sometimes the demon will have two planetary associations, in which case pick the colour that you are feeling the closest to, or get a two toned table-cloth, or get a candle in one colour and the table-cloth in the other.

If your spirit is on the list below, just go with the colour association given.

SUN based spirits are codenamed (given the title of) **KINGS** and their primary colour is **YELLOW**. These spirits should be given a **YELLOW** altar cloth: Asmoday, Bael, Balam, Beleth, Belial, Paimon, Purson.

VENUS based spirits are codenamed (given the title of) **DUKES** and their primary colour is **GREEN**. These spirits should be given a **GREEN** altar cloth: Abigor, Agares, Aim, Alloces, Amdusias, Barbatos, Bathin, Berith, Bune, Crocell, Dantalion, Focalor, Gremory, Gusion, Haures, Rosier, Uvall, Valefor, Vapula, Vepar, Zepar.

MOON based spirits are codenamed (given the title of) MARQUISES and their primary colour is VIOLET. These spirits should be given a VIOLET altar cloth: Amon, Andras, Andrealphus, Astaroth (caveat – as a Goddess Astarte is associated with the moon, while the demon Astaroth is seen as a Duke and associated with Venus, making Green also a correct colour.), Cimejes, Decarabia, Forneus, Leraje, Marchosias, Naberius, Oriax, Phenex, Sabnock, Samigina, Shax.

JUPITER based spirits are codenamed (given the title of) PRINCES and their primary colour is BLUE. These spirits should be given a BLUE altar cloth: Beelzebuth, Belphegor, Eurynomous, Leviathan, Mammon, Mephisto (caveat – seen as both a Prince and a Duke, making Green also a correct choice), Orobas, Satan (caveat – seen as both a Prince and a King, making Yellow also a correct choice), Seere (caveat – seen as both a Prince and a King, making Yellow also a correct choice), Sitri, Stolas, Vassago, Verrier.

MERCURY based spirits are codenamed (given the title of) PRESIDENTS and their primary colour is ORANGE. These spirits should be given an ORANGE altar cloth: Amy, Buer, Camio, Foras, Gaap (caveat – seen as both a President and a Prince making Blue also a correct choice), Haagenti, Malphas, Marbas, Ose, Volac, Zagan (caveat – seen as both a President and a King making Yellow also a correct choice).

MARS based spirits are codenamed (given the title of) EARLS and their primary colour is RED. These spirits should be given a RED altar cloth: Andromalius, Botis (caveat – seen as both an Earl and a President, making Orange also a correct choice), Furfur, Glasya-Labolas (caveat – seen as both an Earl and a President, making Orange also a correct choice), Halphas, Ipso (caveat – seen as both an Earl and a Prince making Blue also a correct choice), Marax (caveat – seen as both an Earl and a President, making Orange also a correct choice), Murmur (caveat – seen as both an Earl and a Duke, making Green also a correct choice), Raum, Ronove (caveat – seen as both an Earl and a Marquis, making Violet also a correct choice), Sallos (caveat – seen as both an Earl and a Duke, making Green also a correct choice), Vine (caveat – seen as both an Earl and a King, making Yellow also a correct choice).

SATURN based spirits are codenamed (given the title of) KNIGHTS and their primary colour is BLACK. These spirits should be given a BLACK altar cloth: Abbadon, Agaliarept, Azazel (caveat – David Godwin sees this spirit as a Prince, so blue, or a mixture of black and blue can also be used), Furas.

Special cases:

Asafoetida is a plant turned into a demon. They have no planetary associations. Green is fitting for plants and Red feels fitting for their area of expertise (love and lust). So use either one.

Babeal is one of S. Connolly's personal spirits and thus he has no associations at all. Think of what your country associates with death and graves. Black, White, or Red can all be considered colours to do with death, so go with the one that you naturally associate with it.

Delepitorae is one of S. Connolly's personal spirits and thus has no official planetary associations. Blue dominates the description though (this spirit wears blue robes), making Blue a fair assumption for this spirit.

Lilith has no title, or planetary association. There is an asteroid named after her though. Colours most often associated with her are Red and Black. Use either one, or both.

Lucifuge Rofocale is seen as the Prime Minister, is associated with Pluto and most used colour for him is Black (because he flees the light).

Lucifer is seen as the Emperor. As this is a minor Deity turned into a demon, his literal name means "Venus in the morning", making his planet be Venus. Due to the association of "morning" and being the "bright shining star", or "morning star" his primary colours that fit him the most are white and silver (think something shining really bright), black can be used as a background colour if you want to go for a dual colour set up (so white in black, once again the association of something very shiny), due to Venus being involved Green can be used too.

Luithian is one of S. Connolly's personal spirits and thus he has no associations at all. Think what colour is "secret" or "void" for you. Black seems fitting to me.

Rashoon is one of S. Connolly's personal spirits and thus all associations are rather experimental and taken from their area of expertise. Their area of expertise is seduction, as such suggested colours include Magenta, Pink, Red, Orange, Gold and Yellow. Use whichever you associate with seduction the most.

Satanchia is identified as a great general and has no planetary associations. Their primary powers include glamour (making one appear younger or older than they are) and making women submit. What do you associate with that? Personally I draw associations between glamour and the colour Purple (mostly due to the video game



Guild Wars 2 using pink and purple hues for their mesmer class). V.K. Jehannum suggests “Pink, Green, Indigo, Silver, Red and Yellow”. I suggest going with your own associations unless you are drawing a blank, then feel free to borrow associations from someone else.

Sonnellion has no title, nor planetary associations. They’re known to tempt people into hatred and stagnation, therefore colours associated with depression, or rage would work here. I suggest red, or black (for hatred and rage), or dark blue and grey (for ennui, stagnation, depression).

Svengali is likely one of S. Connolly’s personal spirits and thus has no associations at all. J. Thorp suggests to use Orange, Bronze or Red (so shades ranging from Orange to Red).

Taroon is one of S. Connolly’s personal spirits and thus has no associations at all. Think of what colour “desire” is for you. I personally think Orange, Red, or Pink is fitting for desire.

Tazrian is one of S. Connolly’s personal spirits and has no planetary association, though there is a colour given to them – Red.

Unsere is one of S. Connolly’s personal spirits and has no planetary association, though there are two colours given to them – Green and White. I would suggest using a dual colour set up for this spirit considering that both colours are specifically mentioned and there are no deeper associations to dig into.

Verrine has no official titles, nor planets, but the suggested colours are Blue and White.

Before proceeding to reiterate, at this point you should have a table-cloth of the correct colour. Optionally you can have a candle, but you don’t have to if fire is not well compatible with your living arrangements.

Following from here, we are going to get a statue or an item that reminds us of the demon that we are planning to be connecting with. Being short on money is a thing, so you can always instead have a picture up, or make it out of paper, however ideally for a good set up you would end up with something tangible eventually. Be creative. Repurpose what you already have in your house. Go for fairly cheap and easy to get household items. It can be abstract, but we are focusing on having something tangible

that is associated with the spirit to focus on.

For every single demon I will list three possible abstract items based on their associations, or area of expertise. I will now remind you that you don't have to follow this like it is some sort of cooking recipe and instead can use your own mind to think about what you associate with a specific spirit (and in fact if your spirit that you want to worship is not on the list of demons provided here you will have to), but the main reason I am writing this book is to make starting demon worship less overwhelming, so if you really don't want to think about things, this is a good way to proceed. After the section of listing some associations for each demons, I will also list some wider areas and will give you ideas what to use if your spirit is not on this list. The formatting will once again be "demon name", followed by a "-" and three items. Pick one of the items and incorporate it into your altar as a physical tangible focus for the spirit (something that makes you relate to the spirit and conceptualize them easier).

Abbadon – a weapon (a knife, a sword, so on, you know what a weapon is.), statue of a locust, a black stone (for example, obsidian.).

Abigor – a statue of a knight (any will do, meaning that you can repurpose toys, or even video game statues, like the statue of the Hollow Knight.), a sceptre (for cheap alternatives, look for a prop, or a children's Halloween costume part, I've seen toy sceptres on sale for about 5\$.), a weapon (a knife, a sword, you know what a weapon is.).

Agaliarept – a representation of nothing (Agaliarept is the keeper of mysteries and secrets, by definition that is the unseen. If you are very confused right now, I would suggest getting a crystal, or a glass ball and focus on what the glass is encasing, in which case it would be no thing, or just air, however you can get creative here. Have you ever purchased a branded Harry Potter invisibility cloak? Invisibility, nothing, not seen, hidden, get it? If you want to go extra abstract you can literally leave the altar place empty and focus on the deliberately empty space.), an empty journal/ diary/ some sort of book to write in with a lock (Agaliarept is the keeper of secrets, secrets are unseen and locked away.), a lock and key (keeper of mysteries, has the keys to the secrets and mysteries that are locked away.).

Agares – a statue of a crocodile, a statue of an old man (if you have a Tarot deck, you could simply use the card for The Hermit to represent an old man.), a book associated with learning a language (could be a dictionary, could be a school book.).

Aim – a representation of fire (a literal candle, a picture of fire, a clay statue of fire, a toy fireplace, an electric tea light and so on.), a statue of a viper/ serpent (he is portrayed as riding on one.), lock and key (known for giving away private secrets.).

Alloces – a statue of a lion (Alloces is known to come with a face of a lion.), a statue of a soldier on a horse (known to come as a soldier on a horse.), an item connected to astronomy (a model of the solar system, a telescope (can be a toy), a book on astronomy and similar.).

Amducias – a statue of a unicorn (Amducias is seen as someone that appears as a unicorn.), a trumpet (a toy trumpet will do.), a statue of, or a depiction of a tree (known for growing and bending trees.).

Amon – a statue of a wolf (Amon appears as a wolf.), a statue of a raven (can appear as a man with a raven's head.), an item of divination (because he tells the past and the future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Amy – a representation of fire (because Amy can appear in the shape of pure fire – a literal candle, a picture of fire, a clay statue of fire, a toy fireplace, an electric tea light and so on.), astrology supplies (for example, a horoscope, a birth chart, or a book on astrology.), an item connected to astronomy (a model of the solar system, a telescope (can be a toy), a book on astronomy and similar.).

Andras – a statue of a wolf (he rides one.), a weapon (a knife, a sword, you know what a weapon is.), a depiction of discord (for example a statue of someone screaming, a picture of people fighting, fictional game, movie, or a book on an apocalyptic scenario.).

Andrealphus – a statue of a peacock (is known to appear as a peacock.), tools for measuring (is known for both teaching geometry and the science of measuring shapes, if you can't think of something, get a simple ruler.), an item connected to a bird (a fake egg (you wouldn't want a rotting egg on your altar), a feather, you get the idea.).

Andromalius – a statue representing law enforcement (the police, a jail cell, so on.), scales (to represent scales of justice.), if you can figure out how to get this elaborate – a depiction of a hand or a man holding a serpent (serpents representing wicked people, Andromalius is literally portrayed as a man holding a serpent.).

Asafoetida – literal Asafoetida (it is a plant, you can buy it as a spice in your local food store most likely.), anything that represents love (a heart, for example.), a representation of a plant (can range from having a literal plant, to a picture or a statue of a plant.).

Asmoday – a statue of a dragon (Asmodey is known to ride one. In the story of Sarah he acts as a proverbial dragon, killing off her suitors until one sent by God comes there.), a representation of one of the four cardinal virtues of prudence, justice, temperance and fortitude (prudence is interchangeable with wisdom and fortitude with courage, meaning that you can use one to four major arcana cards here – Temperance, Courage, Justice and The Hermit for wisdom.), a representation of a strong emotion like rage, or lust (phallic symbology works here very well, so an adult sex toy would do.).

Astaroth – a generic god and goddess statue (paying homage to how we got Astaroth from Astarte and the duality of the current spirit.), a Moonstone (due to the associations with the moon, to represent the Astarte aspect of Astaroth.), an item of divination (because Astaroth tells the past, present and future and helps with discovering secrets. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Azazel – a statue of a goat (this demon has a scape-goat aspect to them.), a set of make-up, or jewellery (their areas of expertise include finery and make-up.), a depiction of strength (Tarot Strength card, a closed fist, a weapon and so on.).

Babeal – a cross (it was not uncommon for headstones to be shaped like crosses.), a fake gravestone (look for one among Halloween decorations.), a skeleton (a toy Grim Reaper would do too.).

Bael – a statue of a cat, or a toad (both are considered to be his forms from the grimoires.), a symbol of fertility (a phallic symbol, an egg, whatever you feel

comfortable with. Fertility featured prominently in myths predating the demonization of Bael.), a symbol of a storm (a plush rain cloud, for example.).

Balam – a statue of a bear (he rides one.), an item of divination (because he tells the past, present and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.), if you want a more exotic association, in Mayan, Tzeltal and K'iche' the word "Balam" means "jaguar", meaning that you can use a jaguar to get yourself thinking about Balam.

Barbatus – a statue or an image of a bearded man (in Latin the word "Barbatus" means "bearded")., anything you associate with Sagittarius (the proper time to call upon Barbatus is when the Sun is in Sagittarius, so, a bow and an arrow, a man with a bow and an arrow, a centaur and so on.), a whole bunch of small animal figurines (he instructs one in understanding animals.).

Bathin – a representation of a pale horse (he comes riding one.), dried herbs, or a bunch of stones (he explains virtues of herbs and stones.), a representation of travel (a toy plane, a toy car, a statue of a chariot, anything that you connect to getting from one place to another.).

Beelzebuth – a representation of flies (because Beelzebuth is seen as the lord of Heaven, or all that flies, including, well, flies.), a symbol of healing (a toy medicine kit, a box of plasters, a Caudecus, whatever you associate with health and medicine.), a cross (due to the connection with exorcisms and how our minds in the current day are conditioned to see Christianity as the religion that performs exorcisms.).

Beleth – a representation of a white horse (he comes riding one.), a trumpet (can be a toy trumpet, grimoires specify that trumpets play before him.), what you associate with love, or power (so a statue of a closed fist, a King's crown, a heart and so on.).

Belial – a representation of a chariot (he is said to ride one. Can be a picture, can be a statue.), a representation of worthlessness (a dirty cloth, 5 of Pentacles Tarot card, a sculpture of someone that society excludes, such as a disabled person, or a poor person.), a representation of vice (a pack of cigarettes, a bottle of alcohol, does not matter if it is real, or one of those fake doll house props.).

Belphegor – a thinking man statue (think of “The Thinker”, remember – work smarter, not harder.), a sign of wealth (a dollar bill, a coin, Monopoly money, a little plastic treasure chest.), a depiction of a toilet (Belphegor has been caricatured as sitting on a toilet.).

Berith – a depiction of a crown (his depiction specifies there being one on his head. Everything from a plastic crown, to a paper Burger King crown will do.), a depiction of a red horse (he is depicted as riding a red horse.), a depiction of a legal document (can be real, can be fake, something official, as he is the lord of the covenant, so print yourself a fake degree, or a fake marriage certificate between yourself and yourself.).

Bifrons – a two faced statue or a mask (“Bifrons” in Latin means “two-faced”)., books on learning (Bifrons expertise includes all arts and sciences, meaning that any school book will work as a good representation.), dried herbs, stones, or depiction of trees (he has the knowledge of stones, trees and herbs.).

Botis – a depiction of a viper (can be a picture, a statue, a photo, anything. He is known for appearing as a viper first.), a pair of devil’s horns (after the viper he takes a form of a man with horns. Halloween costumes will often have wearable devil’s horns, these would be perfect for a representation of Botis.), an item of divination (because he tells the past, present and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Buer – anything you associate with Sagittarius (the proper time to call upon Buer is when the Sun is in Sagittarius, so, a bow and an arrow, a man with a bow and an arrow, a centaur and so on.), a depiction of a wheel (a spinning wheel, a car wheel, any sort of wheel, he tends to be depicted as a cross between a wheel and a star.), a depiction of a star (a picture of a star, a Christmas Tree star topping decoration, a plush star, anything star shaped.).

Bune – a depiction of a dragon, ideally a three headed hydra (Bune is described as appearing in a dragon form with three heads.), a depiction of wealth (money, Monopoly money, even chocolate coins, anything that reminds you of a physical representation of wealth.), an item of divination (because Bune gives true answers to

all questions. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Camio – a depiction of a bird, specifically a Thrush (it is believed that from all Thrushes the grimoire may have meant the Common Blackbird, so if you want to go extra specific, go for a depiction of a Common Blackbird.), a depiction of a sword (the demon is known to carry one.), whatever you associate with a wave in water (for example, think of a snow globe that has a depiction of a lighthouse surrounded by a stormy sea in it.).

Cimejes – a depiction of a black horse (he is known to be riding one.), a depiction of a black man (Cimejes is seen as ruling over parts of Africa, having a statue that connects you to what someone from that part of the world looks like makes sense.), a statue of a soldier (he is both depicted as a soldier and makes people into great soldiers.).

Crocell – a depiction of a bathtub (this is a water associated spirit and for some reason one of their lesser powers is that of discovering baths. Feels appropriate to reference this on an altar.), a dark skinned, or dark winged angel statue (Crocell is known for appearing as a dark angel.), an empty locked diary, or journal (he is the teacher of occult and the hidden, making a blank locked away journey appropriately unknown and hidden as an association.).

Dantalion – a mask (Dantalion has many faces, we can have many faces through masks, so see it as a representation of the ever-changing face.), a puppet on a string (Dantalion can manipulate people to your liking.), anything representing psychology (for example a psychology book.).

Decarabia – a pentacle (he appears as a star in a pentacle.), a representation of a star (can be plush, can be a picture, can be a drawing, can be a Christmas Tree topper.), a representation of a bird of any kind (Decarabia's area of expertise deals with birds heavily.).

Delepitorae – blue robe, cloak, or other similar piece of clothing (this spirit is described as wearing a blue robe.), an oak branch (the spirit is described for having an oak wand.), a depiction of a wand (buy a toy one, make one yourself, get a picture of a wand, anything will work.).

Eurynomous – a depiction of a vulture (the spirit is described eating dead flesh like a vulture and sitting on vulture's skin.), a depiction of death (think a grave decoration, a grave stone, a fake flower wreath meant to place on graves, so on.), a depiction of bones (for example, a plastic skull.).

Focalor – a broken skip model (due to this spirit's ability to overturn ships.), a depiction of a griffin (Focalor is seen as appearing with griffin wings.), something that you would associate with rough sea in a storm (perhaps a painting?).

Foras – a depiction of a strong man (think of a bodybuilder as that is how Foras is portrayed.), dried herbs, or some stones (part of his area of expertise.), a logic puzzle (he teaches logic.).

Forneus – a depiction of a sea monster, or otherwise dangerous looking sea dwelling creature (Loch Ness monster, a whale and a shark would equally apply here.), sources for learning languages (can be books on other languages, can be dictionaries, for example.), a toy oven (most likely this name came from the word "Fornus" meaning "oven").

Furcas – a depiction of an old man (especially great if the old man looks angry, evil, or cruel, think about a cartoon evil-doing wizard as Furcas is described somewhat cruel in appearance.), a depiction of a knight (Furcas is also described as a knight.), a depiction of a pale horse (Furcas is known to ride one.).

Furfur – a depiction of a male red deer (Furfur is known to appear as a hart, which is precisely that – a male red deer.), a depiction of an angel (Furfur is also known for appearing as an angel.), a broken heart glued back together (to symbolize healing relationships. You can buy the heart halves pendants that are meant to be worn by a couple and put them together in order to form a complete heart.).

Gaap – a pair of red and black hearts (one to symbolise love, the other hatred.), a ruined word (a burned page, a burned looking book, a book with words crossed out, a page with words crossed out, a ripped page, a ripped book, so on. We are trying to symbolise ignorance here. Please be careful and do not burn your house down, nor



yourself.), something to represent philosophy (a book on philosophy perhaps, or a statue of a thinking man.).

Glasya-Labolas – a depiction of a dog (this demon can come as a dog.), a weapon (knife, sword, you understand what a weapon is. To represent bloodshed.), a tool, or a book teaching about either an art, or a science (for example a microscope, a vial, paintbrushes, a book on chemistry, a book on painting and so on.).

Gremory – a depiction of a camel (she rides one.), a depiction of a beautiful woman (this spirit is described as one, look for Goddess statues.), an item of divination (because Gremory helps you to know about past, present and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Gusion – a depiction of an alien, or a foreigner (Gusion is said to come as a lover of foreigners/ strangers/ aliens.), an item of divination (because Gusion helps you to know about past, present and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.), a depiction of friendship (two hands holding one another, two people hugging, anything that makes you think about friendship.).

Haagenti – a depiction of a bull (known to appear as one.), a depiction of gold, a depiction of wine (known for changing metals to gold and changing water to wine. Both are portrayals of alchemy, which has progressed to become modern chemistry, but the materials here should serve as a good connective point.).

Halphas – a depiction of a stork (he is said to appear as one.), a depiction of a stock-dove (he is said to appear as one.), a depiction of a tower (he is said to build those. Get creative! Build one out of Legos if you have to!).

Haures – a depiction of a leopard (he is known to show up as one.), the anti-evil eye symbol (Haures both has flaming eyes and protects you from physical and spiritual enemies, making this a good symbol to use as a connective point.), an item of divination (because Haures helps you to know about past, present and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Ipos – a depiction of a lion (he is said to appear as one.), a depiction of an angel (Ipos can also appear as an angel.), an item of divination (because Ipos helps you to know about past and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Leraje – a depiction of Robin Hood or something similar (Leraje is known to appear as an archer clad in green.), a bow and arrow (can be a toy, can be a miniature, can be real.), a centaur with a bow and arrow (Leraje belongs to the sign of Sagittarius and that is the most common depiction of it.).

Leviathan – a depiction of a sea monster (most likely would look something like a whale, though you can get creative and represent Leviathan as a serpent, or a shark too.), a depiction of the sea (could be anything from a picture of a nice beach, to a snow globe that has a sea motif, to a ship in a bottle.), a black stone (like obsidian, to portray the void, or the abyss.).

Lillith – a depiction of Lilith (Lilith is in the media eye enough that there have been made countless statues, statuettes and portrayals of Lilith. You want to go as close to naked, wild and dangerous as you can get.), a screech owl (Lilith is associated with screech owls.), a depiction of the wilderness (plant some plants in a way that cares about their well being, but not their outer appearance, for example, or paint an overgrown forest.).

Lucifuge Rofocale – a dark stone (like obsidian. Because this demon is known for fleeing the light.), a depiction of a black bird, a depiction of wealth (a toy treasure chest, money, a picture of a bank, a miniature bank vault, chocolate coins, whatever comes to your mind.).

Lucifer – a light source (a candle, a lightbulb, an electric torch, whatever emits light.), a depiction of a star (even better if you can get a depiction of a very bright star, considering, that while Venus is not a star, it was seen as the brightest star, the morning star.), an angel, or a man with a torch (the Biblical Lucifer is a beautiful angel, the Roman Lucifer was always seen as a male figure bearing a torch.).

Luithian – an empty journal, or a diary with a lock (because this spirit is the keeper of secrets.), a lock on its own (the aspect of being a gatekeeper.), a black stone (for

example obsidian, as this spirit is associated with the void.).

Malphas – a depiction of a crow (Malphas appears as a crow.), a depiction of a house (build one out of sticks, or Lego bricks, or get yourself a cute little statuette of a house, there are many options. Malphas is an architect, houses represent him well.), a depiction of a spy, or an item associated with spying (a figurine of a spy, or a magnifying glass, or a pair of binoculars for example.).

Mammon – a depiction of money (or money by itself.), a depiction of jewellery (or jewellery by itself.), a depiction of any precious metals (or precious metals themselves.). Mammon is wealth and greed personified, anything that you associate with those areas will work.

Marax – a depiction of a bull (because he is said to appear as one.), a depiction of something at a standstill (a broken clock for example, as in Latin “Morax” means “that which stops/ delays”, meaning that through the symbology of something entirely still you can remind yourself of the name and the entity.), some dried herbs, or stones (because one of his areas of expertise is teaching you the properties of herbs and stones.).

Marbas – a depiction of a lion (because he is said to appear as one.), a depiction of the area of health (because healing is part of his area of expertise. So a medicine kit, a band aid, a bottle of cold medicine, anything that you associate with healing from illness.), a depiction of disease (think about what you associate with disease. How about a doll laying in bed? Or a mannequin covered in bandages?).

Marchosias – a depiction of a wolf (bonus points if it is a depiction of a female wolf, as this spirit is said to show up in that shape.), a depiction of a fighter (this spirit is known for being a great fighter, meaning that anything from a toy knight to a statue of a boxer will work as a connective point.), anything you associate with truth (this spirit is known for answering truthfully, you could, for example, make a diary of the things that you have lied about in your life and instead of writing what was the lie that you said, write the truth in it that was left unsaid.).

Mephisto – Von Goethe’s book titled “Faust” (as Mephisto prominently features in this story as Mephistopheles.), a depiction of a dog (Mephistopheles first appears to

Faust in the shape of a dog.), a depiction of book of the dead (this could literally be an empty journal that you title “book of the dead” as Mephisto is the keeper of book of the dead.).

Murmur – a depiction of a griffin (he is said to come riding one.), a depiction of a warrior (a figurine of a knight, a little toy depicting a soldier, anything will do here, as he is said to appear in the likeness of a warrior.), a depiction of a trumpet (he is followed by the sound of trumpets. Can be a real trumpet, can be a toy trumpet, can be a picture of a trumpet, you get the idea.).

Naberius – a depiction of a raven, or a crow (the spirit is known to show up as both.), a depiction of a black crane (the spirit is known to show up as a black crane.), a depiction of the 3 headed dog of Hades – Cerberus (not only is the spirit said to show up as that too, they are sometimes directly referred to as Cerberus.).

Oriax – a depiction of a lion (he is said to appear as one.), anything you associate with shapeshifting (shifting shape is said to be expertise of this spirit. In real world terms it would translate as losing weight, or gaining weight, or taking hormones, or any kind of shifting that your body could actually do. In exaggerated portrayal form, how about a figurine of a werewolf, or the 90’s book series “Animorphs”?), a tool, or portrayal of astrology or astronomy (a horoscope, a telescope, a toy telescope, a model of our star system and so on.).

Orobas – a depiction of a horse (he is said to appear as one.), something that you associate with a high rank, or position, in a company, or in religious office (a replica of a papal tiara, or a little name place like the ones that CEOs have on their desk come to mind. Orobas grants titles, so this is a connection that you can make.), an item of divination (because Orobas helps you to know about past, present and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Ose – a depiction of a leopard (he is said to appear as one.), something that you associate with madness (a depiction of an asylum, mad characters from books, video games or movies (for example Malkavian bloodline from Vampire the Masquerade is known to be cursed with madness, so you could use a poster of a character from said series here.), even a book listing all mental disorders could do here.), anything that you associate with liberal arts (Ose teaches a long list of things, meaning that you can add

everything from politics to economy here. Textbooks would work very well, but even political funny pictures can be a good focus point if it reminds you of teaching politics rather than the exact characters portrayed in the funny picture.).

Paimon – a depiction of a dromedary (it is a type of camel. Paimon is known to ride one.), a depiction of a King/ a crown (Paimon is known to appear as a King with a glorious crown.), art supplies, or musical instruments (Paimon is known for being followed by a host of spirits playing music and is especially known to teach people everything about the arts.).

Phenex – a depiction of Phoenix the mystical bird (generally seen as a bird on fire, or a bird that dies and gets re-born from the ashes. A simple portrayal would be an egg in ashes.), poetry (he teaches poetry, so any poetry will do. Your poetry, poetry that you like and so on.), a depiction of science (what does this mean for you? A little statuette of a scientist? A vial? A science textbook? Math? Phenex teaches science.).

Purson – a depiction of a lion (Purson is known for having a lion's face.), a depiction of a bear (Purson rides one.), an item of divination (because Purson helps you to know about past, present and future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Rashoon – a depiction of seduction (this could be an especially sweet bottle of perfume, or a statuette of a dancing stripper, it entirely depends on what you associate seduction with.), a statuette of a priestess (S. Connolly describes Rashoon as a priestess. Considering the area of expertise, a mostly naked priestess would be a lot more appropriate than an overdressed priestess.), a rose (dried, plastic, or a real live one. We tend to associate roses with beauty, love and seduction.).

Raum – a depiction of a raven, or a crow (Raum is seen as appearing as either of these, depending on the source.), a depiction of a thief, especially a thief that steals from the rich only (a Robin Hood statue would be perfect here.), a depiction of a city getting destroyed (Godzilla media (books, movies, posters.) would be a great depiction of that part of Raum as a visualization aid.).

Ronove – a depiction of a monster (what does a monster look like to you? What monster related media could you use? What depiction of a monster are you

comfortable with? What about, for example, repurposing a Monsters Inc plush toy?), anything to aid in learning languages (dictionaries, textbooks, an exercise that you were trying to do in a foreign language.), a depiction of an agreement (for example a statue of two people shaking hands, or a statue of a handshake in itself. Ronove is known for bringing favours from friends and foes alike, so showing an agreement is a good way of portraying it.).

Rosier – honey, or sugar (Rosier is said to use sweet and sugared words to make people fall in love.), a depiction of love (a couple candle, for example, or a big heart.), a depiction of seduction (a very sweet perfume, rose petals, sexy underwear, a statuette of a stripper, there are a lot of associations that you can use here.).

Sabnock – a depiction of a tower (Sabnock builds them, so everything from something that you'll build yourself, to a statuette of a tower will work.), a depiction of an armed soldier (Sabnock is said to appear as one. So a toy soldier, a figurine of a knight, anything will work here.), a depiction of a lion (Sabnock is said to have a lion's face.).

Sallos – a depiction of a soldier (especially handsome soldiers considering that Sallos is said to appear as a handsome soldier. Thinking of a handsome soldier from movies, games, or books and seeing if you can get a depiction of them on your altar may be not a bad way to proceed.), a depiction of a crocodile (Sallos is known for riding one.), a depiction of love (why not a St. Valentine's card, for example?).

Samigina – a depiction of a donkey (Samigina is said to appear as one.), origami (Samigina teaches geometry and origami tends to feature a lot of straight lines and easily recognisable shapes.), what you associate with mathematics (Samigina teaches arithmetic, so anything from a book on mathematics, to an Abacus, or a calculator will work.).

Satan – a figurine of an antagonist of any movie, game or series (Satan is known for being "the adversary")., the stereotypical red devil is so interconnected with our idea of Satan, that it could be a decent connective point in itself, so consider getting a portrayal of that, a portrayal of mischief (how about a prank item, like fake vomit, or a pillow that makes farting noises when you sit down on it?).

Satanchia – a portrayal of women submitting (I suggest looking for inspiration inside

the Internet Trad wife community. While there is nothing wrong with traditional leaning women, Trad wife community on social media tends to be militant in their skewed portrayal of what a feminine woman should do and submitting to their husbands is at the top of that list, together with baking plenty of bread. See the popular looks, articles of clothing, books, or hobbies in that community and get an item symbolising just that.), a portrayal of ageing up, or ageing down (the movie “Curious Case of Benjamin Button” comes to mind, together with The Sims 2 promotional material showing life stages progressing upwards.), a portrayal of a General (considering that Satanchia is seen as one.).

Seere – a portrayal of a Pegasus (a winged, flying horse. Seere is known to ride one.), a clock (Seere makes things pass, so bonus points if it is a clock that goes too fast.), a depiction of transportation (Seere is known to help with transporting your things.).

Shax – a portrayal of a stock-dove (Shax is said to appear as one.), a portrayal of a stork (Shax is said to appear as one.), a portrayal of three wise monkeys (“see no evil, hear no evil, speak no evil”. You know, the ones that have one cover their eyes, another their ears and the third one their mouth. Shax can take away sight, hearing or understanding, making this portrayal easy to repurpose for our purposes.).

Sitri – a depiction of a leopard (Sitri has a leopard’s head.), a depiction of love (hearts, two people kissing, think about what portrays love well to you.), a depiction of lust (depiction of genitalia, naked people, that sort of thing.).

Sonnelion - a portrayal of hatred (two people fighting, a raised fist, anything that brings the idea of hatred to your mind. Even a photo of your enemy might do.), a portrayal of ennui (weariness, dissatisfaction, depression, inaction. How about a model of a sad looking bed?), a statue of an imp (Sonnelion is known to prevent one from praying, to me this translates into pestering and imp like behaviour.).

Stolas – a portrayal of an owl (because Stolas appears as one.), tools of, or books about astronomy (so, a model of the solar system, a telescope, a toy telescope, books on planets and so on.), dried herbs, or stones (because Stolas teaches about them.).

Svengali – a depiction of fire (J. Thorp associates this spirit with fire, so a candle, a

fireplace, a toy fireplace, an electric tea light, a plush depiction of a happy flame.), coriander (J. Thorp associates this spirit with coriander. It should be easy to find in any grocery store.), a depiction of vengeance (for example, think about any books, movies or games in which the protagonist got to have their revenge, use said product as portrayal.).

Taroon – a depiction of a priestess (S. Connolly names this spirit as a priestess.), a depiction of a blue flower (traditionally blue flower stands for desire.), a depiction of a desire (could be even the desire that you hold, so a picture of an object or a person.).

Tezrian—a depiction of a priestess (S. Connolly names this spirit as a priestess.), a red rose (this is seen as the symbol of this spirit.), a depiction of battle, or battle instruments (so warriors, people fighting, weapons, all will work here.).

Unsere – a depiction of a green eye (this spirit is said to have green eyes.), depiction of mist (consider cloudy milky stones, like Agate, to give yourself that image of being somewhere that's hard to see due to water vapour in the air.), a depiction of fertility (eggs, depiction of genitalia, statues of pregnant women and similar.).

Uvall – a depiction of a dromedary (Uvall is said to ride one.), a depiction of Egypt (Uvall is said to speak Egyptian, which draws association that this is their natural environment. A little pyramid statuette perhaps? Maybe search up a Hieroglyph and draw one on a piece of paper?), an item of divination (because he tells the past, the present and the future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.).

Valefor – a depiction of a lion (as he is said to appear as one.), a depiction of a donkey (as he is said to appear with a donkey's head.), a depiction of a thief (because Valefor tempts one to steal. If you can't find any depictions of thieves, LEGO has a thief figurine as part of their play sets, so you could likely purchase one online.).

Vapula – a depiction of a lion (Vapula is said to appear as one.), books on philosophy (failing that you can also find a sculpture of a thinking man, as it portrays philosophical thought quite well.), a depiction of intelligence (how about a statuette of a brain? Or a book of Sudoku? Any activity that we associate with intelligence will



do.).

Vassago – an item of divination (because he tells the past and the future. This could be a deck of cards, a deck of dice, a tea set, a palmistry practice hand, a book on divination, a pendulum and so on.), a depiction of something hidden (you can take a cup of sand, or soil and put something deep inside it to symbolise the item being hidden. Considering that this is a spirit of divination, you could hide, for example, some dice. Or you could draw an X on a piece of paper and associate it with old fantasy pirate maps where X marks the spot where the treasure is hidden.), an empty space (Vassago helps find what is lost, therefore you could portray a loss by leaving the space deliberately empty.).

Vepar – a depiction of a mermaid (Vepar is said to appear as one.), something with the connection to the sea (how about some seashells? Or sand from a beach? Or a picture depicting the sea? Or a snow globe with some rough seas and a lighthouse in it?), a model of a ship (a broken ship will also do, considering that this spirit governs sailing and can overturn ships.).

Verrier – a depiction of gangs (mafia gangs, biker gangs, street gangs, if you find a figurine for a singular member, you could arrange a gang by putting together multiple of them.), a depiction of anarchy (why not use the symbol for anarchy – capital A surrounded by a circle?), a depiction of a protest (a protest sign, a figurine of a person protesting, even a megaphone can call that association.). All of this goes into Verrier's area of expertise – disobedience.

Verrine – a drink with caffeine in it (caffeine gives us energy, Verrine is associated with impatience and inability to stand still.), a portrayal of exercise equipment (once again, the connection would be to having too much energy and therefore being unable to focus on sedentary and calm activities.), a representation of going too early, or action unfinished (for example, write a sentence and stop before you reach the last word, use that as portrayal of impatience.).

Vine – a depiction of a lion (he is said to appear as one.), a depiction of a black horse (he is said to ride one.), a depiction of a tower (he is said to build those, so get yourself any material and build a tower!).

Volac – a depiction of a dragon (he is said to be riding one. Bonus points if you can find a depiction of a two headed dragon.), a depiction of a little angel (think of a cherub, sometimes even thinking of Cupid may be a good idea considering that Volac is seen as someone that appears as a child with angel's wings.), a depiction of a treasure chest (Volac brings you to hidden treasures, which mostly translate as bringing you to qualities or opportunities you didn't know you had, but you can portray it by portraying treasure. It is an even better portrayal if you then hide this treasure chest inside something else.).

Zagan – a depiction of a bull (he is said to appear as one.), anything you associate with wit (for example, I would recommend using your favourite comedian – you have to be a good speaker that is creative with their words to be a good comedian.), a depiction of alchemy (how about a glass of water, next to a glass of wine? You want to portray one element turning into another. Alternatively you can opt for a portrayal of chemistry.).

Zepar – a depiction of a soldier (a toy soldier, an action hero, a picture of a person in the military, anything will do.), a depiction of red armour, or red clothing (Zepar is said to come dressed in red.), a depiction of love (a heart, two people kissing, roses, whatever brings the idea of love to your mind.).

Now for more generic associations. What I was trying to showcase here is that you take what is known about the spirit and spin associations based on where they come from, what they're good at, or the appearance that is reported about them. You will need to learn to use your head and draw associations yourself, but here are some examples:

Is the spirit known for teaching any subject? Can you get books on that subject? What about instruments used by those engaged in the subject? Everything from grammar books, to rulers, to needle and thread, to telescopes and stethoscopes. There are so many different tools that we use as part of engaging in different subjects and the tools themselves carry an association. And if your connective point to the spirit is "teaches X", then the tools of X, or the books about X carry that association.

Is the spirit known for being from a specific culture, or location? What do you associate with that location? Quick associations – France – The Eiffel Tower, Egypt – a pyramid, Italy – tower of Pisa. Desert? Sand! A forest? Plants! Sure, all old French spirits would predate the Eiffel Tower, however what you are doing here is quickly repurposing an association with a place to get yourself mentally closer to the location

and therefore the spirit. It does not matter that you are perhaps repurposing a postcard, or a little tourist memento, what matters is that it reminds your brain something about the spirit and if cultural associations are what strikes you the strongest, then getting closer to a portrayal of the culture will also draw you closer to the spirit.

Is the spirit known for specific appearance, or comes with something memorable like an animal companion? Drawing associations from their described appearance, or companions can be an easy way to encourage a connection in your mind. They wear blue cloaks? Get a blue article of clothing to stare at. Their head is like an elephant? Get an elephant statuette. They are known for having a cat familiar? Get something that depicts a cat. A lot of spirits that won't have products tailored specifically to them, because they are not viewed favourably, or are niche, can still find representation in more generic depictions. If you look for a male, or a female representation of a God, you are likely to find something that works for a spirit that you have in mind.

Is the spirit connected to one of the four elements? Earth is represented beautifully by dirt and rocks, water can be gotten very easily in most households and you can just hold it in a cup, fire is all about light and warmth, which you could showcase with a lightbulb if you didn't want an open flame and air can be encased, or represented as something see through, like a glass orb, or clear quartz.

Don't be afraid to lean into pop media, or surface level portrayals. Demons have little to do with red men with horns, but if you see a red man with horns, you'll still think "demon".

Don't be afraid to appear vulgar. Fertility, rebelliousness and even personal strength can be shown by nudity. It is actually entirely fine to use sex toys as part of your altar, if you feel comfortable with it and want to portray something that sex toys could be associated with, or could be a portrayal of, such as fertility, lust, seduction, sex, even taking back your right to control your own reproduction.

Another important thing is to understand the connection – if something makes no sense to you, because the associations are different in the culture that you came from it is better to go with your personal associations rather than associations listed. Remember that you are connecting all of this in order to arrange a space that lets you connect with a specific being and as such you are trying to stimulate your mind to think in that direction. If something is not serving that purpose, replace it with something that does serve that purpose better.

Lastly we are going to incorporate a sigil of the demon that you are planning on

worshipping into your altar. This will be the last item that should be in this space. You can add more items later, but for now you will have a sufficient space of associations with a table-cloth, an item that represents the spirit and their personal calling sign.

Demons coming from Ars Goetia (it is a book) that are called Goetic demons will have a sigil (their personal sign) made based on planetary associations. The traditional way to make these sigils included converting the letters in their name to numbers using gematria, figuring out their planetary association and then taking the planet's magic square (kamea) and tracing a line from their first letter to the last on it.

Some experienced practitioners will have their personal sigils for their spirits that were shown to them by the spirits through dreams, or visualization in meditation. They associate that sign with the spirit, therefore their mind reacts with it and it works as well as using a well known sigil. You are not there yet, so if your demon is from Ars Goetia, I would suggest looking at their existing sigil and drawing a copy of it on paper yourself.

What if your chosen demon does not have a sigil? And what if they don't have a planetary association? There are quite a few demons on the list that I provided that are just like that, notable examples include all of S. Connolly's personal household spirits. I will explain to you a chaos magick approach use to assemble a sigil from letters and will show you my own examples through constructing such a sigil for all the spirits that did not have one. You can use the one that I constructed, if you are pulled to those particular spirits, or you can construct one yourself. If your demon is not on the list, you will have to construct one yourself.

Look through this list of names and sigils. If your demon is on this list then just take pen and paper and copy their sigil over. Put this piece of paper on your altar. If you are making an altar in a video game you can select a small item that the game allows you to place down and place down a lot of this item while trying to copy the shape.

I will put lines on both sides of a name and sigil combo to make it more obvious which sigil belongs to which demon. Hopefully this helps one to avoid confusion.

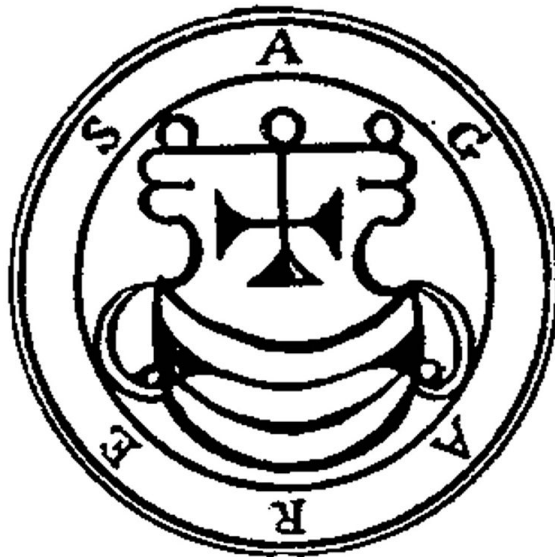
Don't worry about your personal copying capabilities – these sigils are cleaned up, but the ones that people used to draw in grimoires were all sorts of crooked.

Some people get heated over should you circle the sigil or not. You can include, or not

include the circle part of the sigil. It does not make a difference unless you yourself prescribe a meaning to the shape.

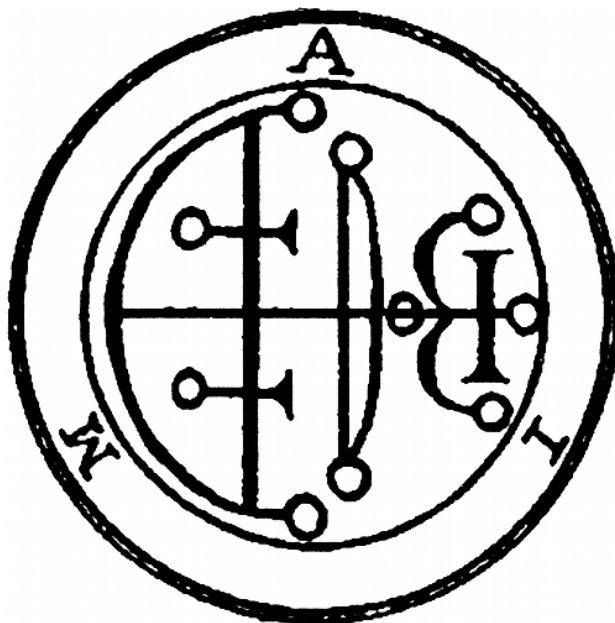
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Agares



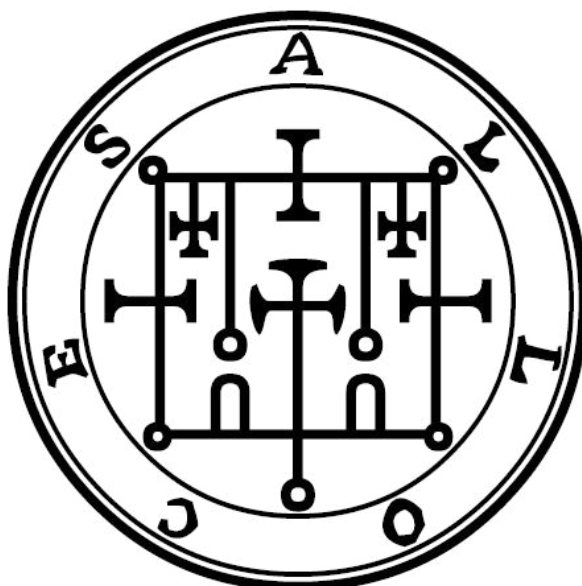
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Aim



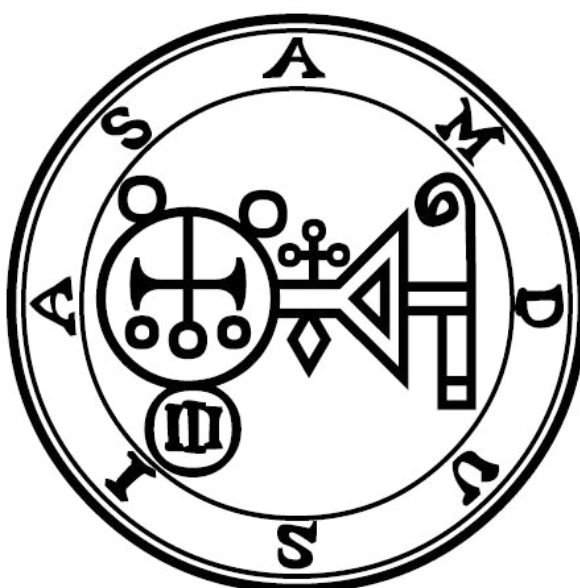
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Alloces



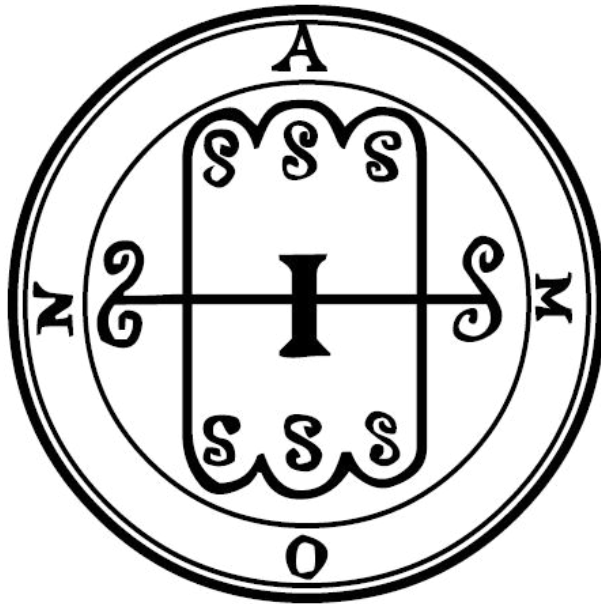
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Amdusias



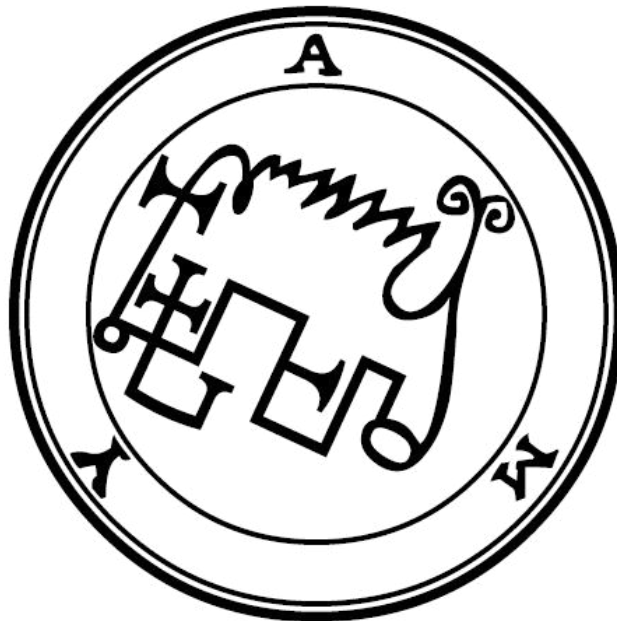
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Amon



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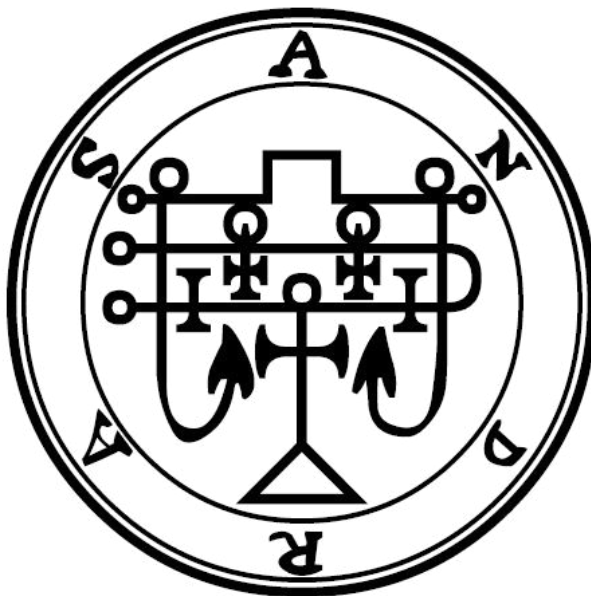
Amy





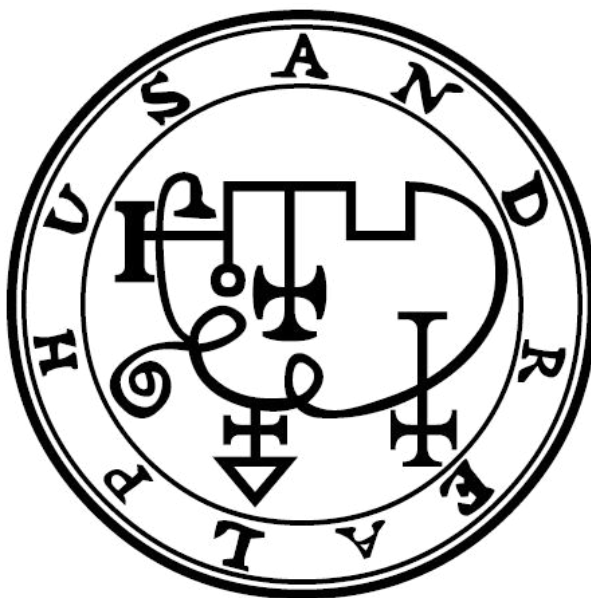
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Andras



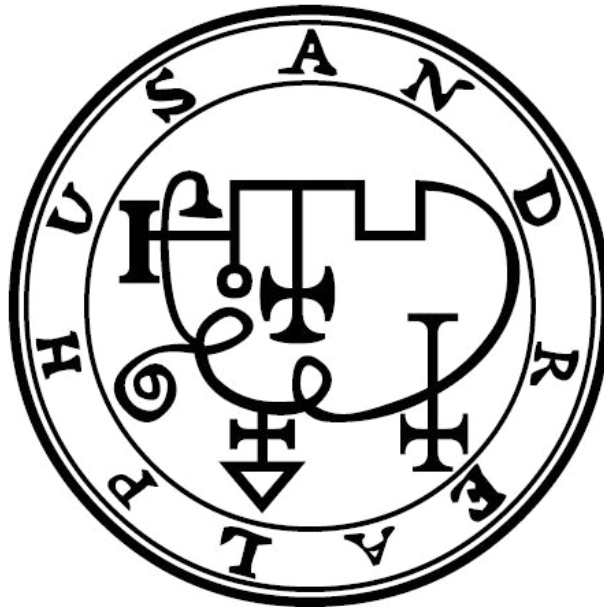
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Andrealphus



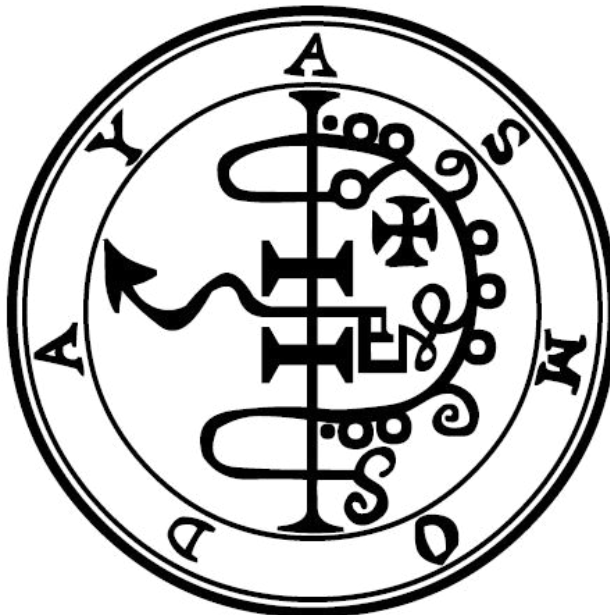
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Andromalius



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Asmoday



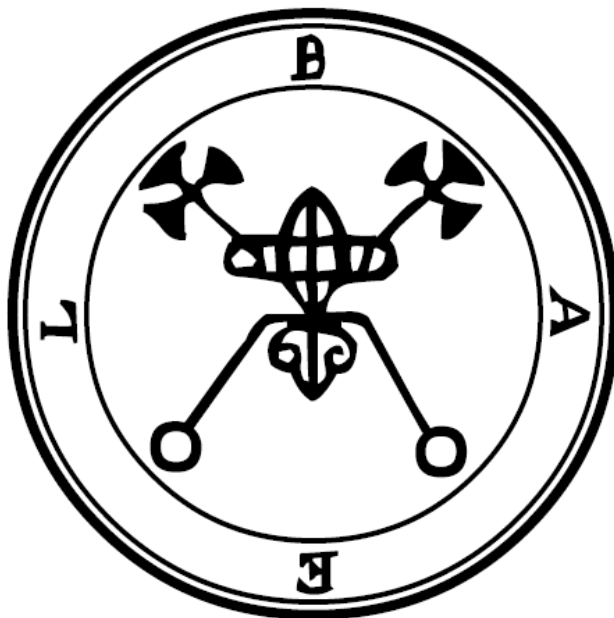
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Astaroth



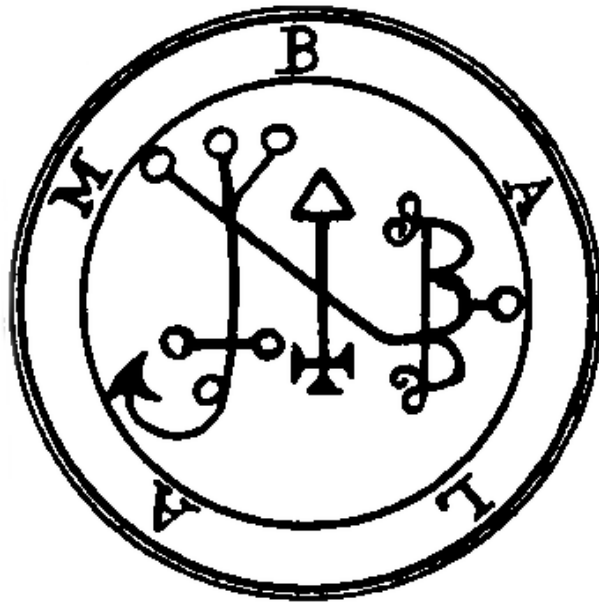
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Bael



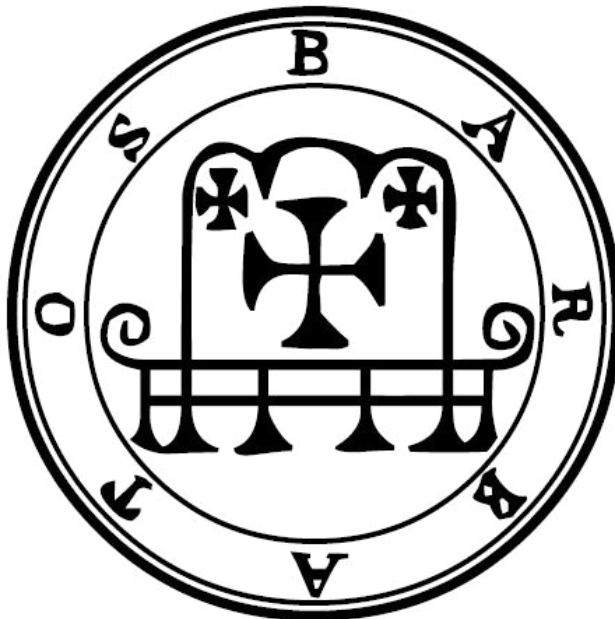
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Balam



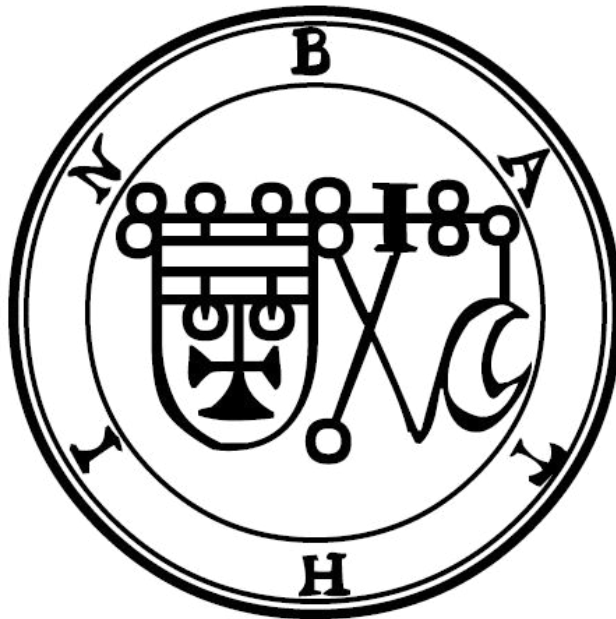
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Barbatos



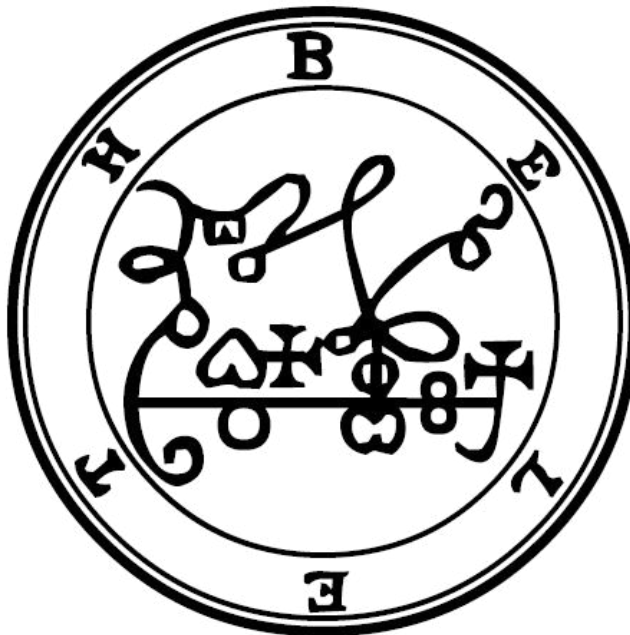
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Bathin



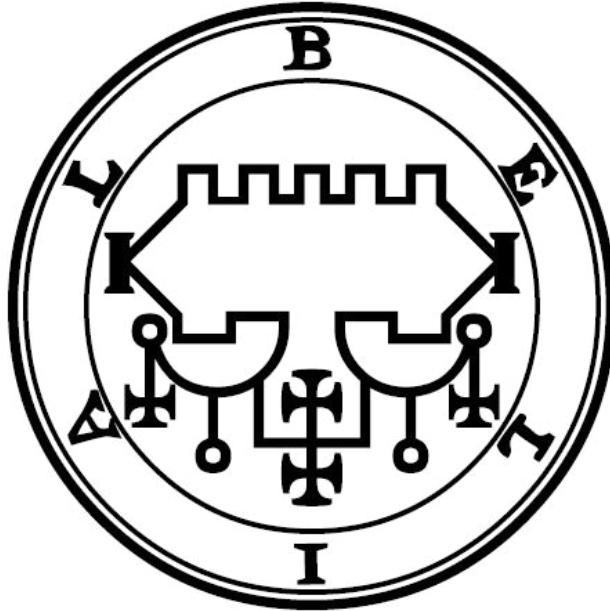
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Beleth



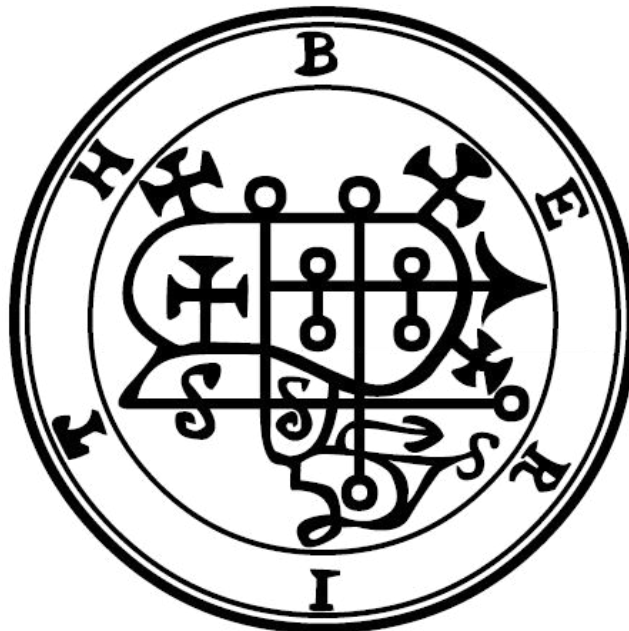
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Belial



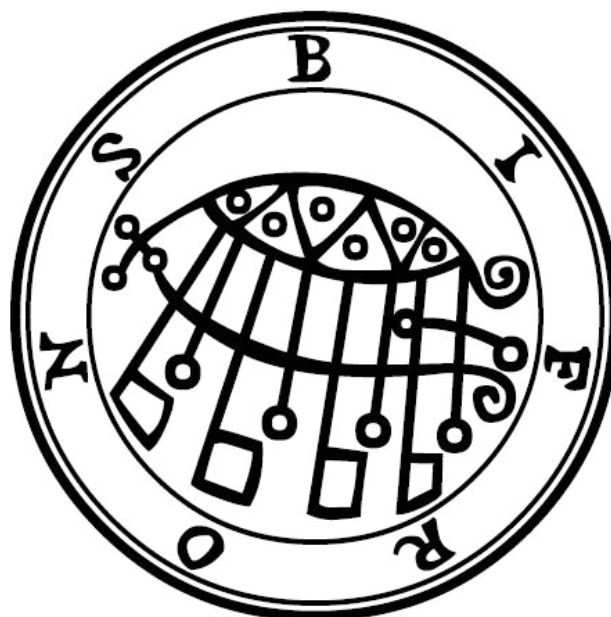
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Berith



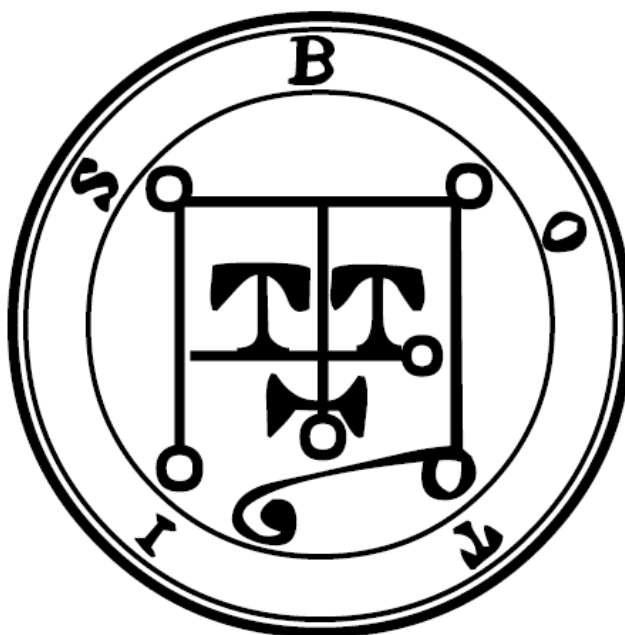
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Bifrons



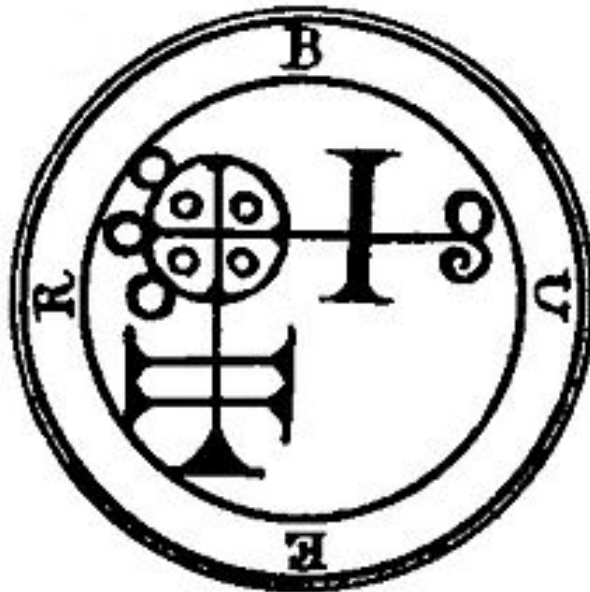
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Botis



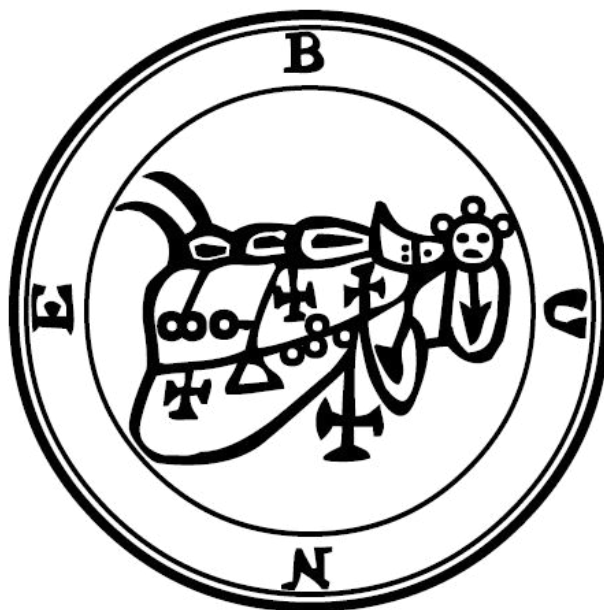
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Buer



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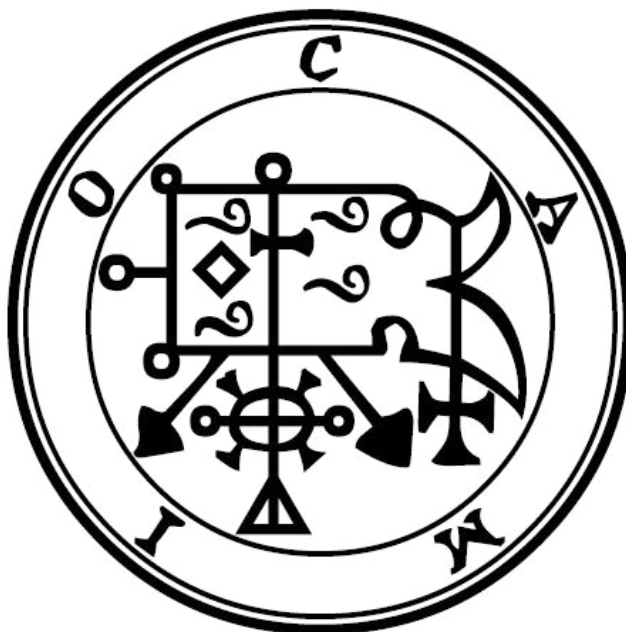
Bune





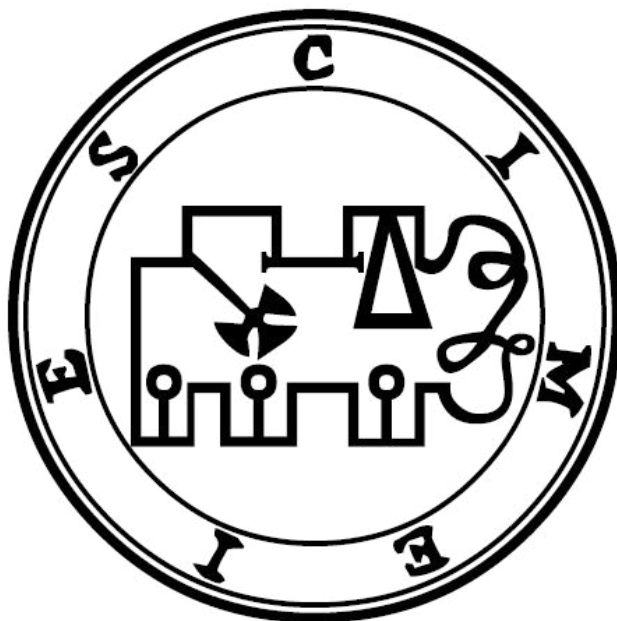
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Camio



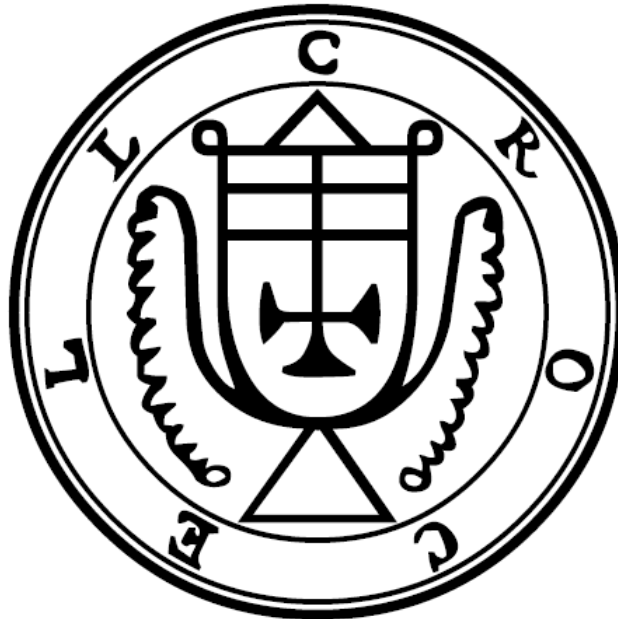
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Cimejes



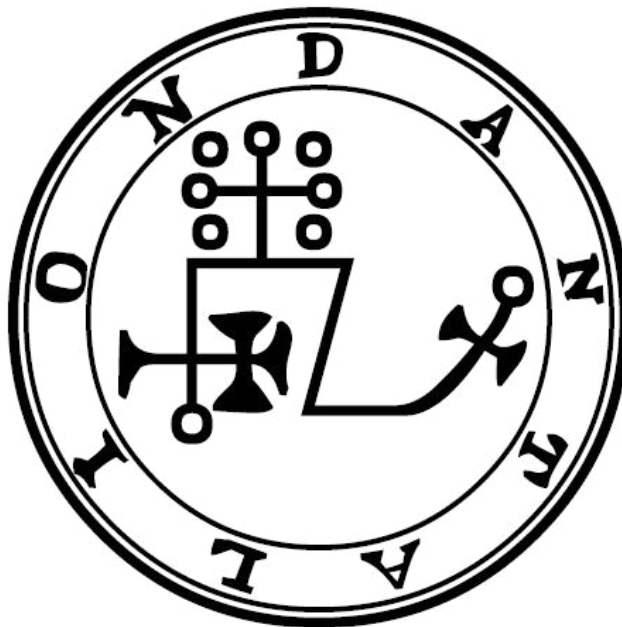
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Crocell



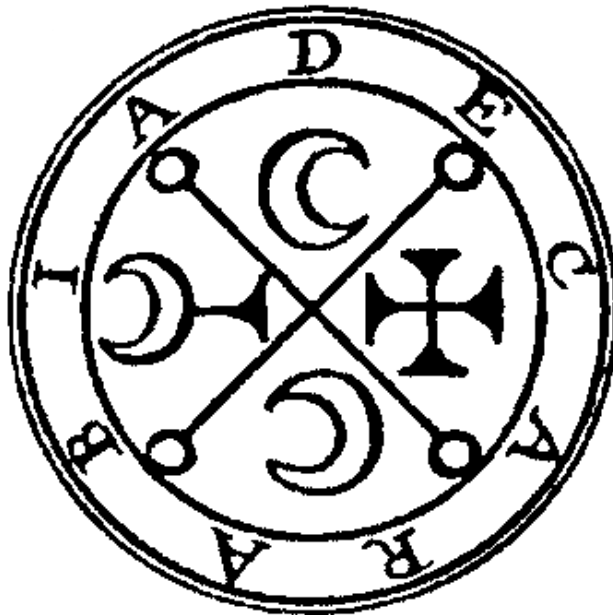
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Dantalion



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Decarabia



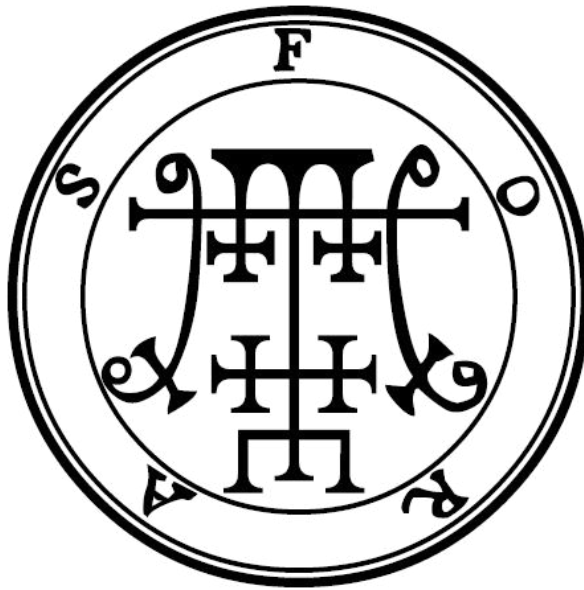
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Focalor



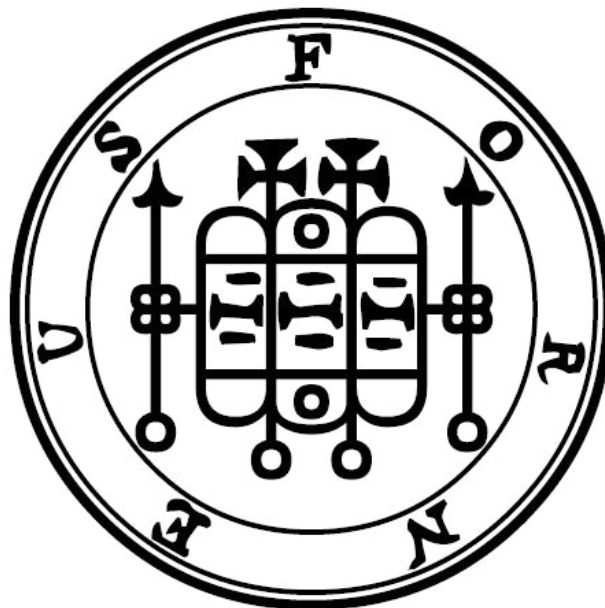
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Foras



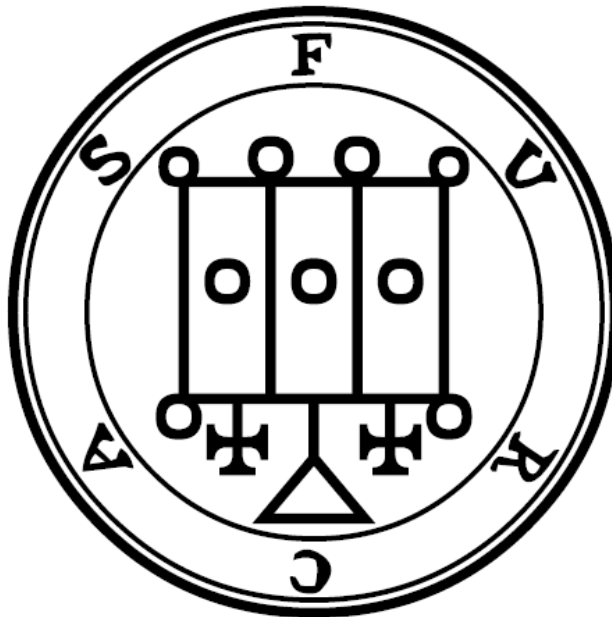
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Forneus



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Furcas



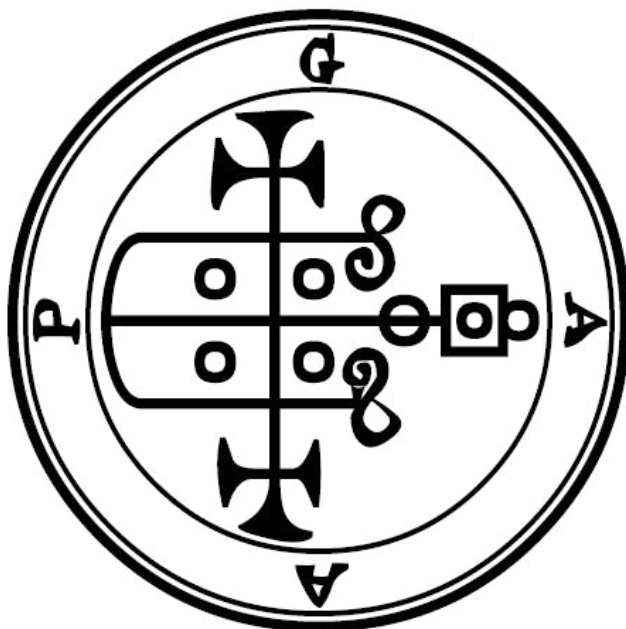
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Furfur



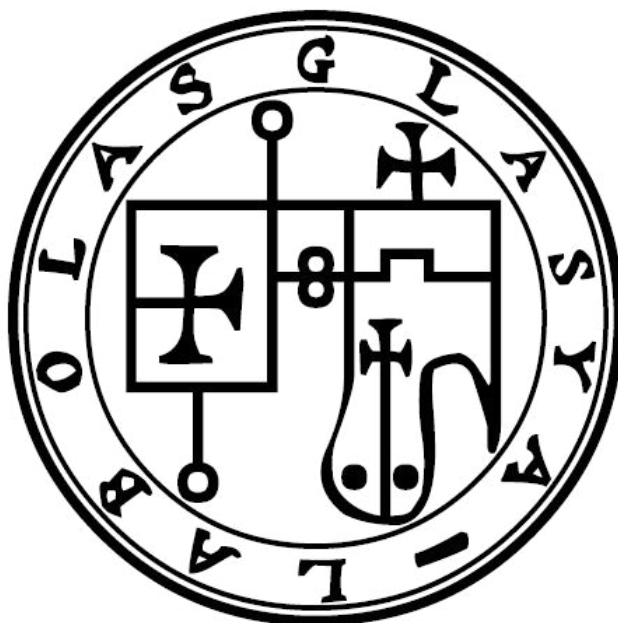
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Gaap



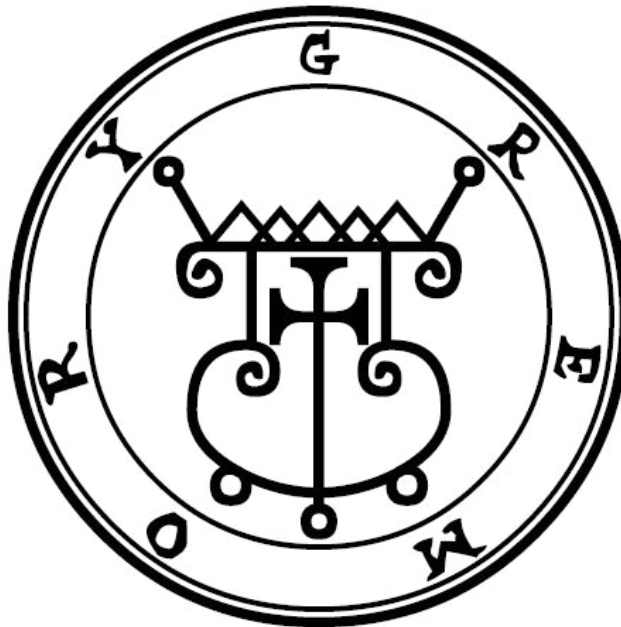
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Glasya-Labolas



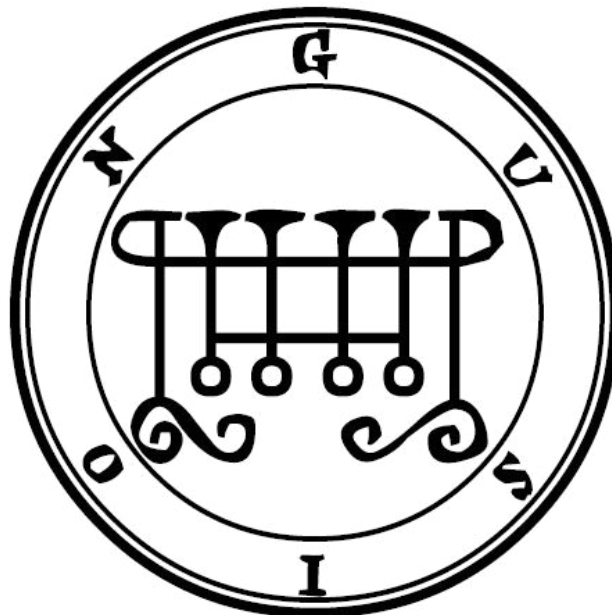
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Gremory



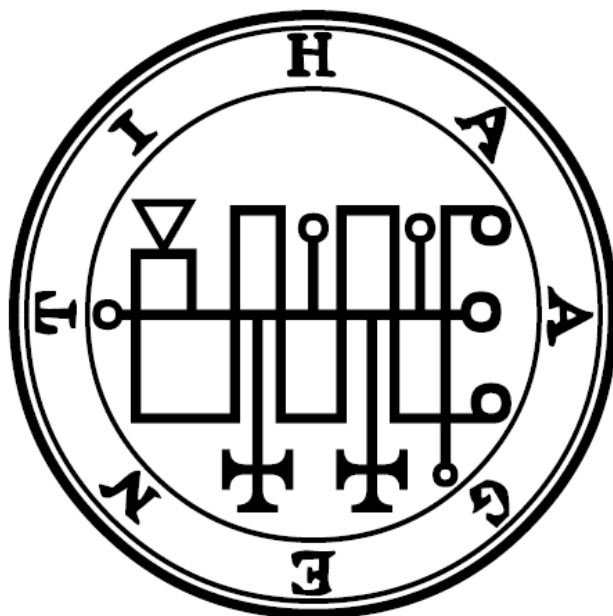
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Gusion



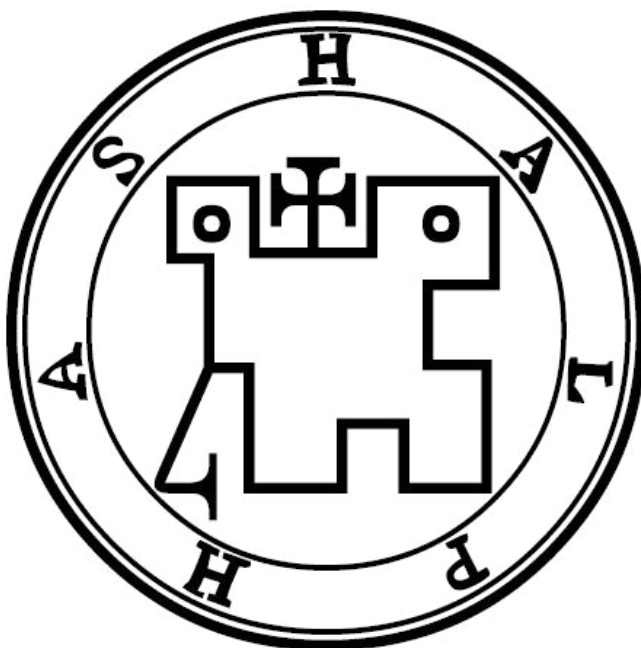
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Haagenti



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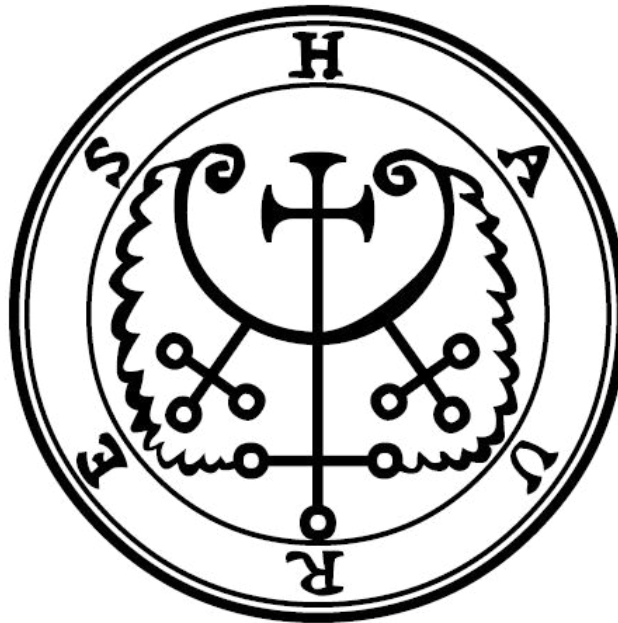
Halphas



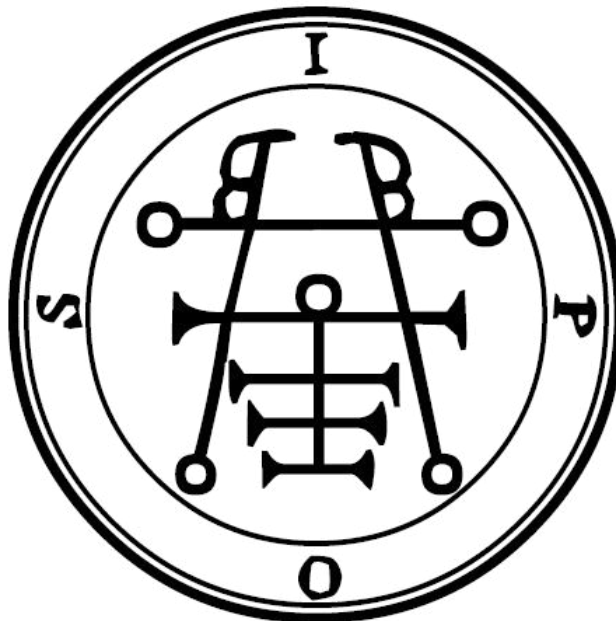


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Haures

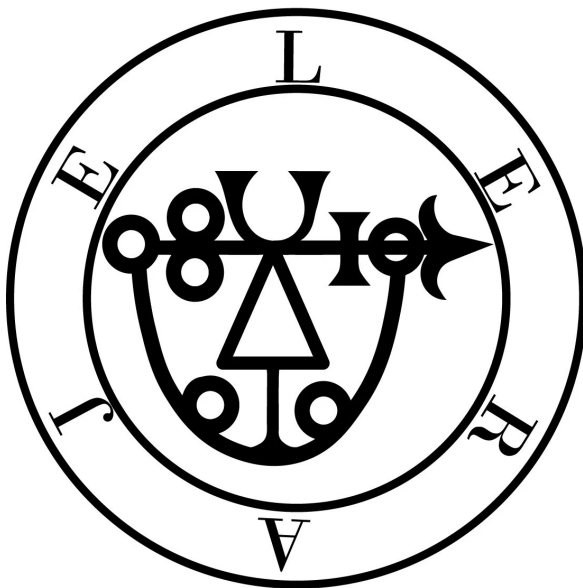


Ipos



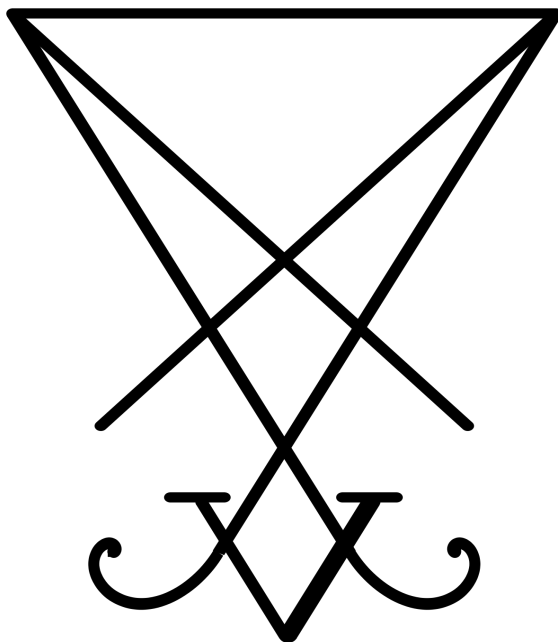
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Leraje



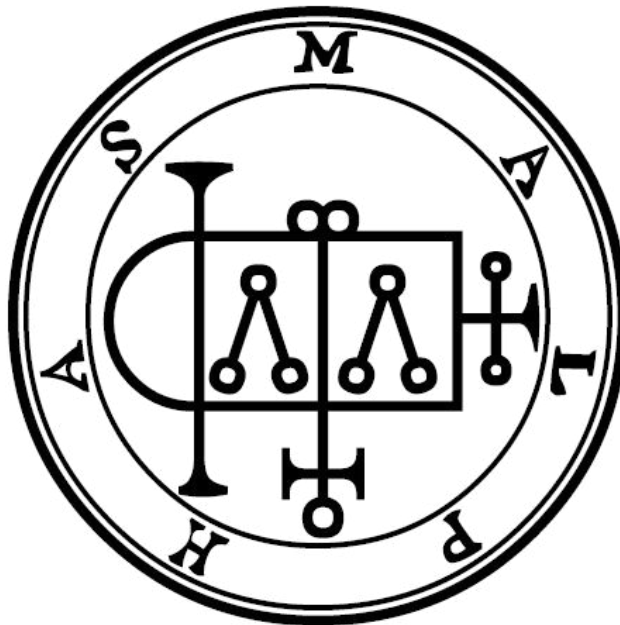
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Lucifer



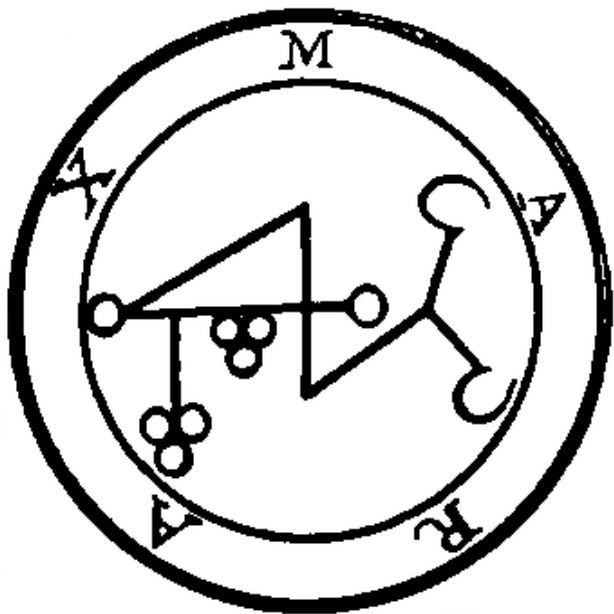
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Malphas



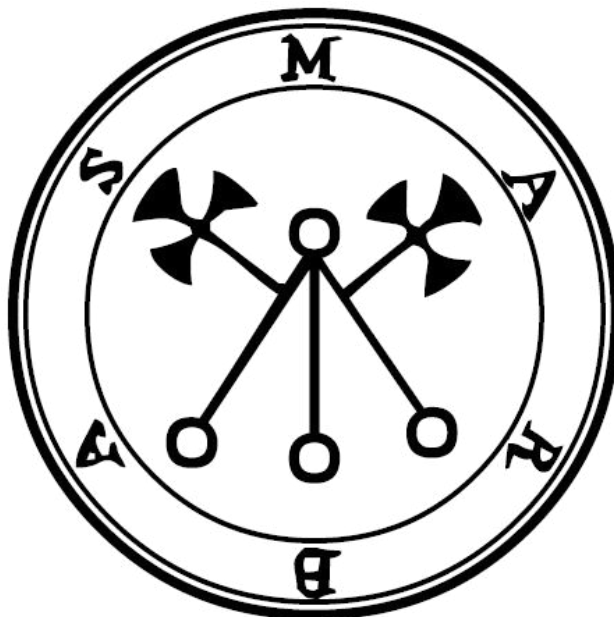
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Marax

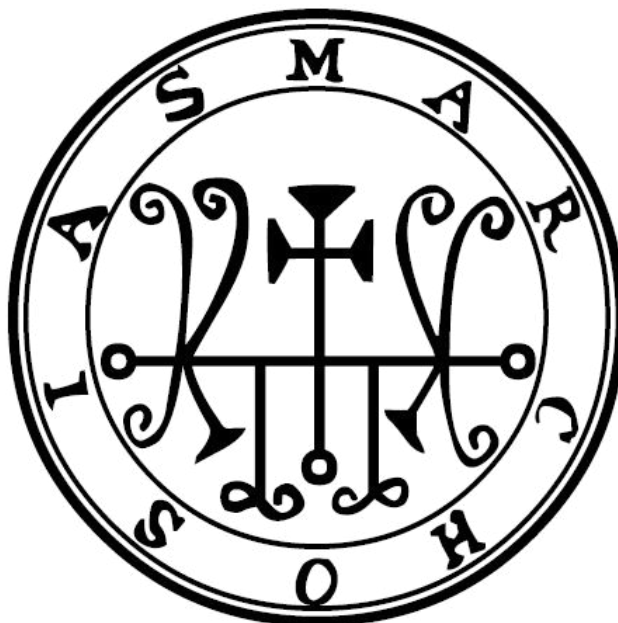


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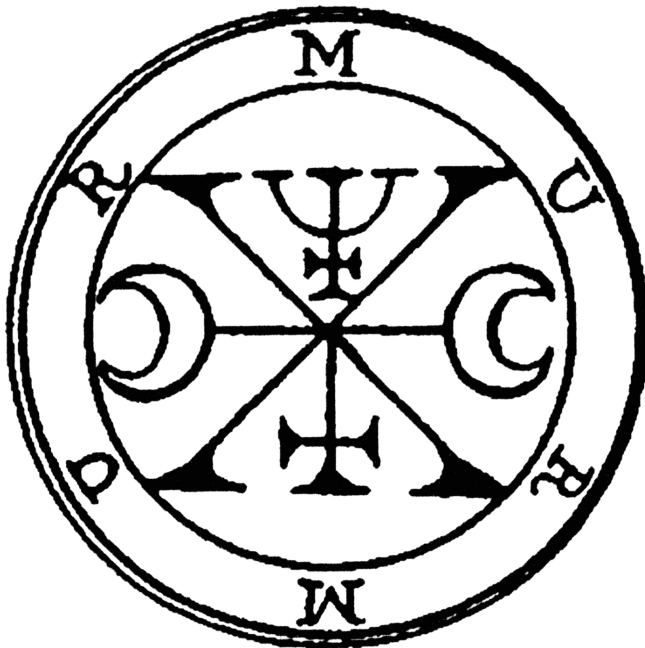


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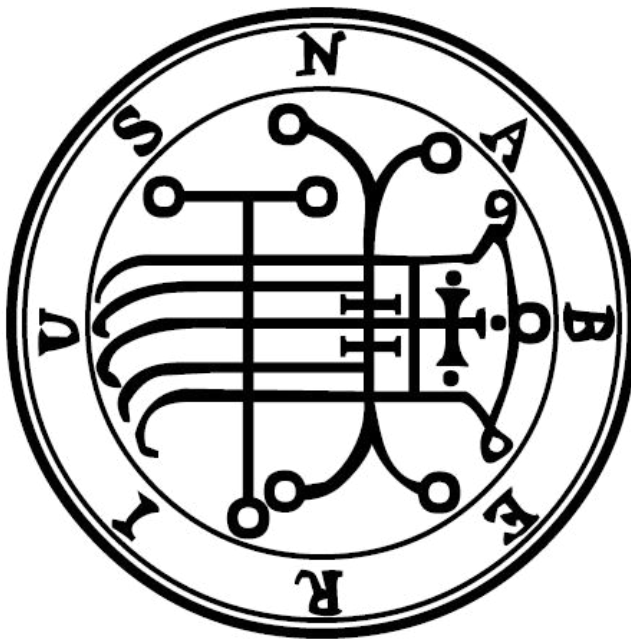
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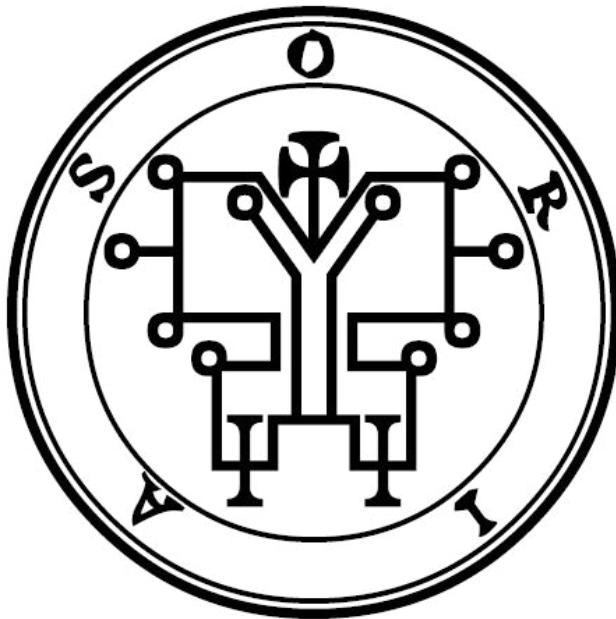
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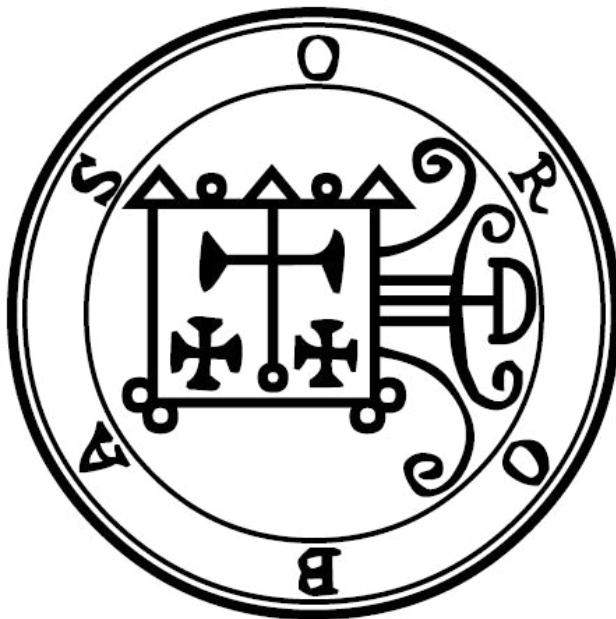
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Oriax (Orias is an alternative spelling)



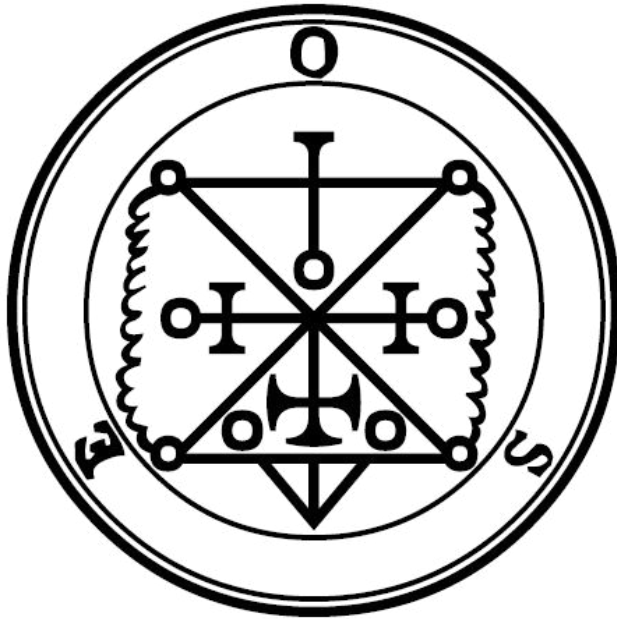
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Orobas



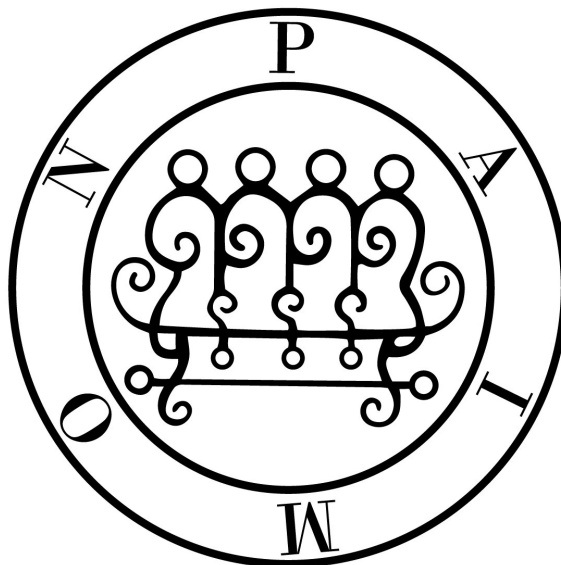
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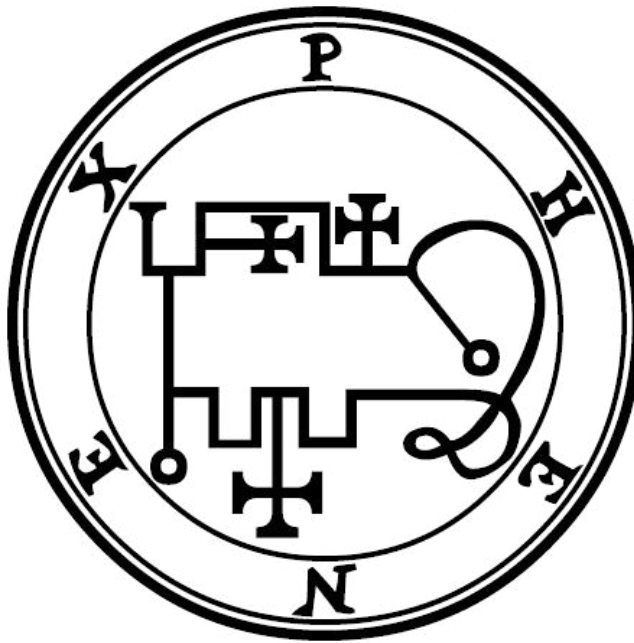
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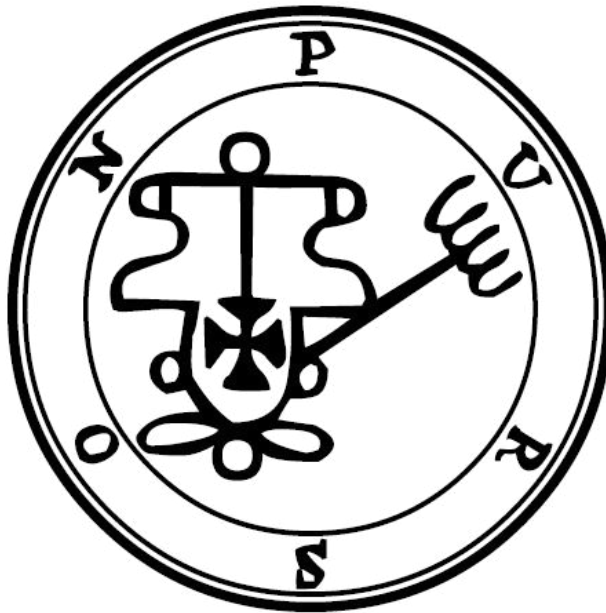
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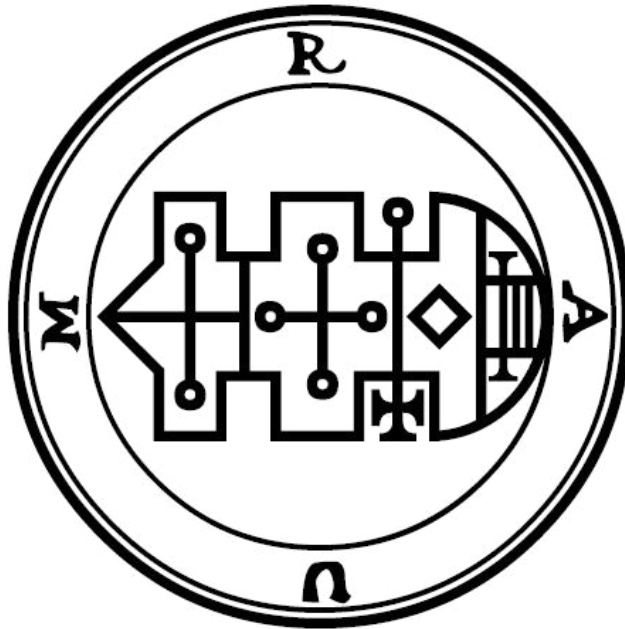
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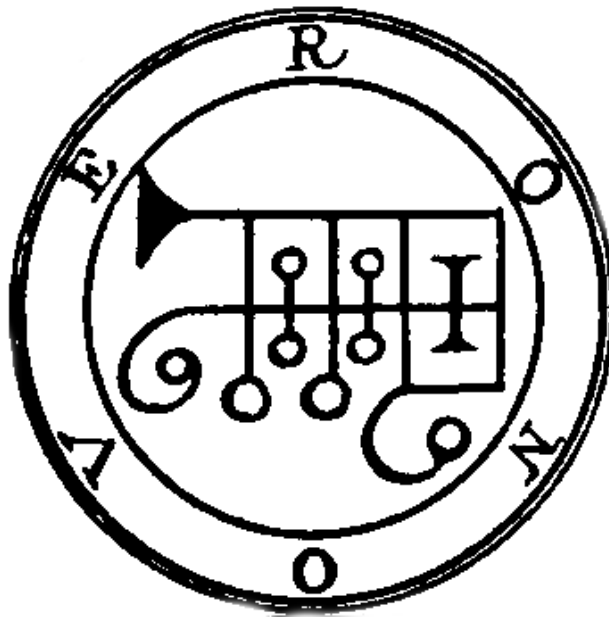
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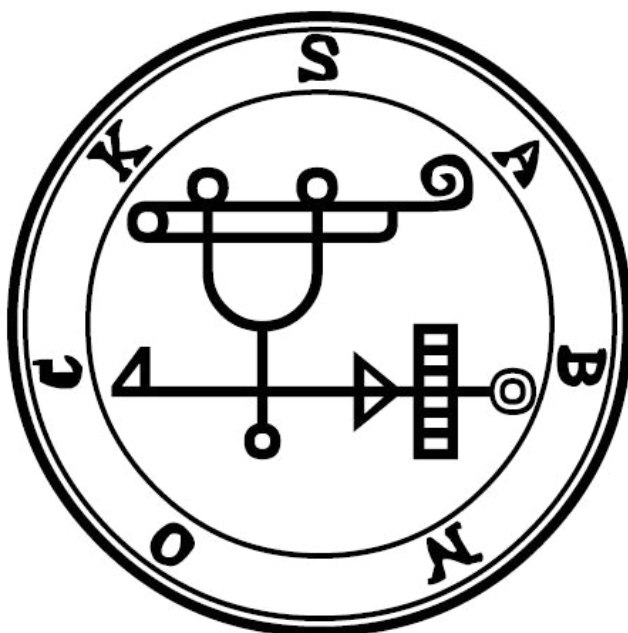
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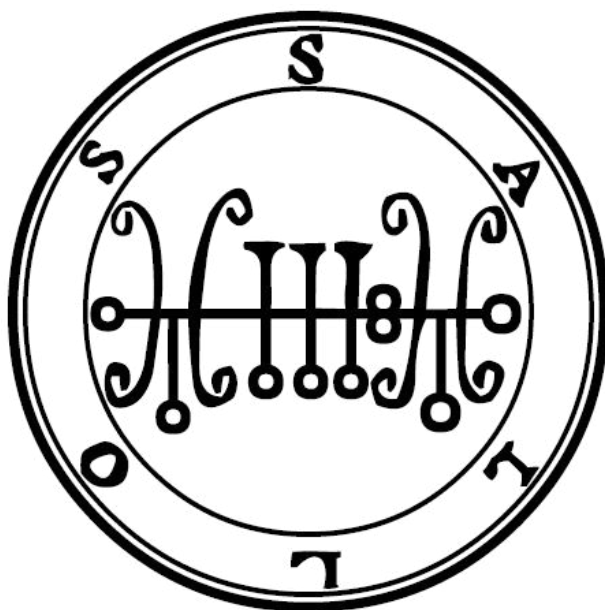
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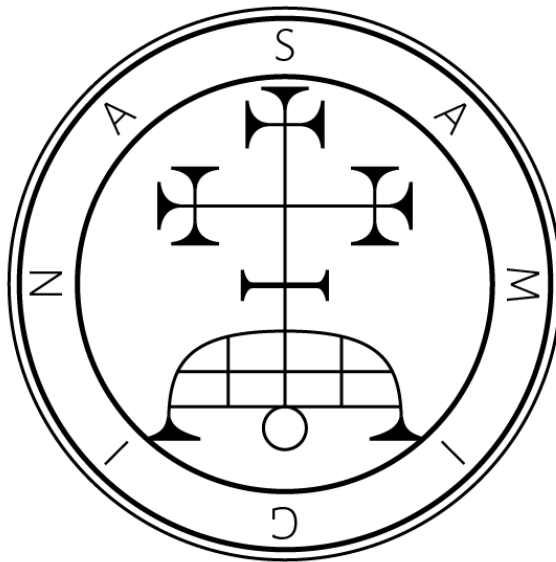
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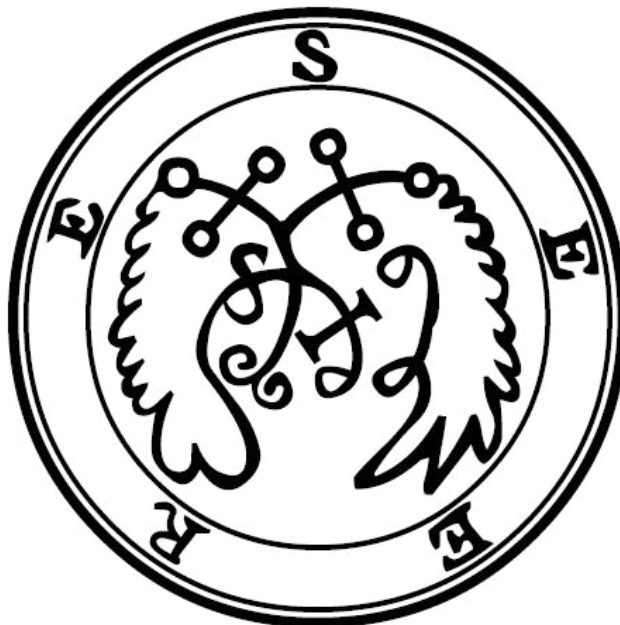
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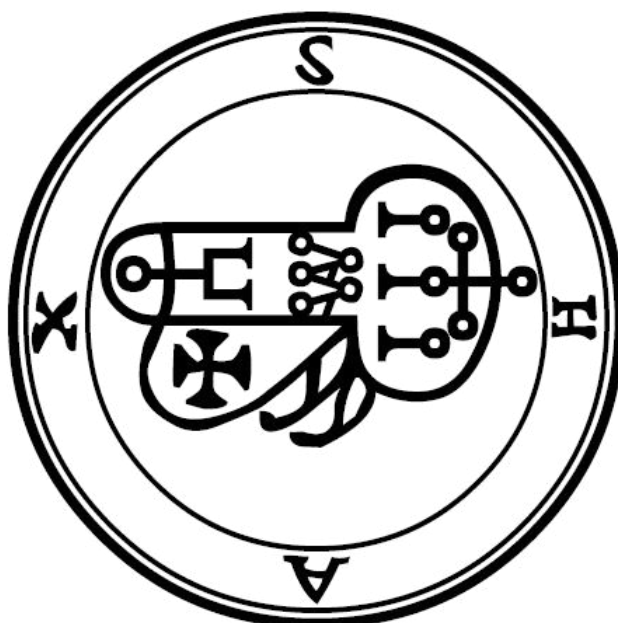
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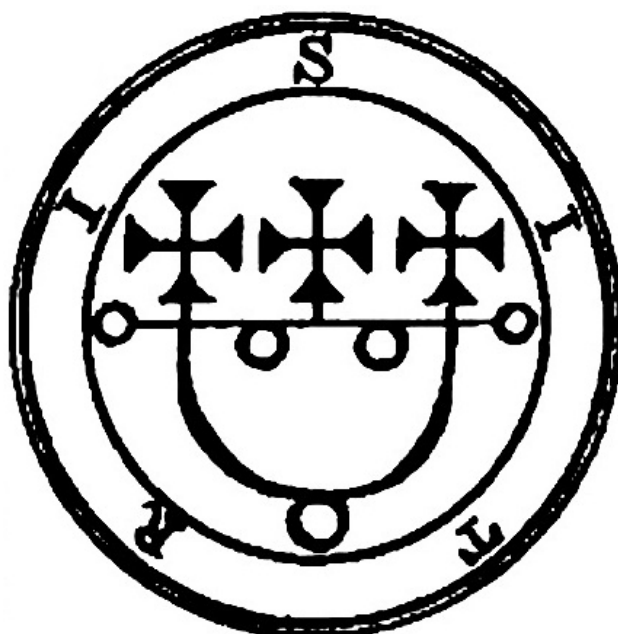
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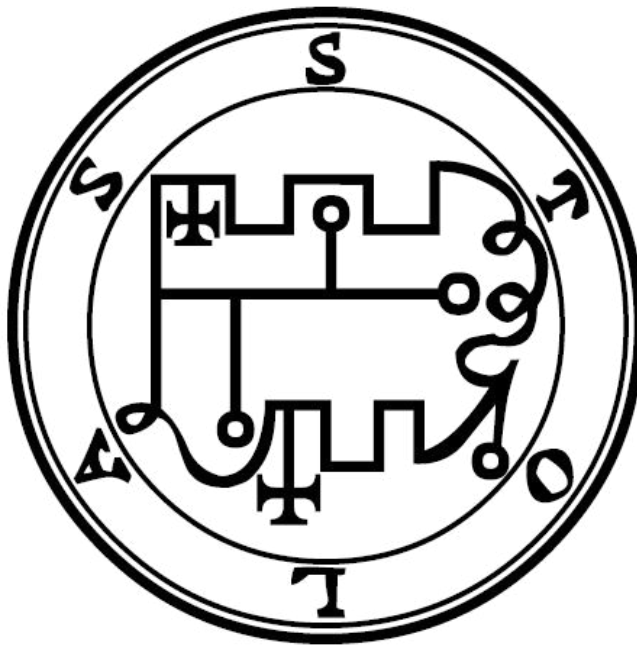
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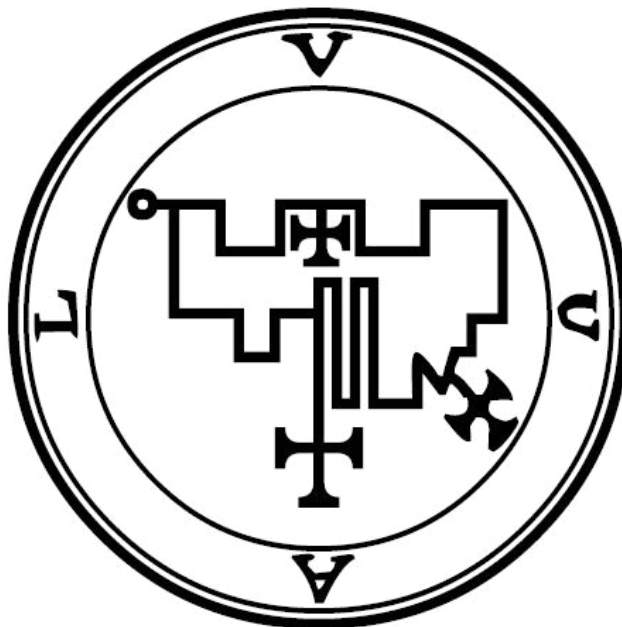


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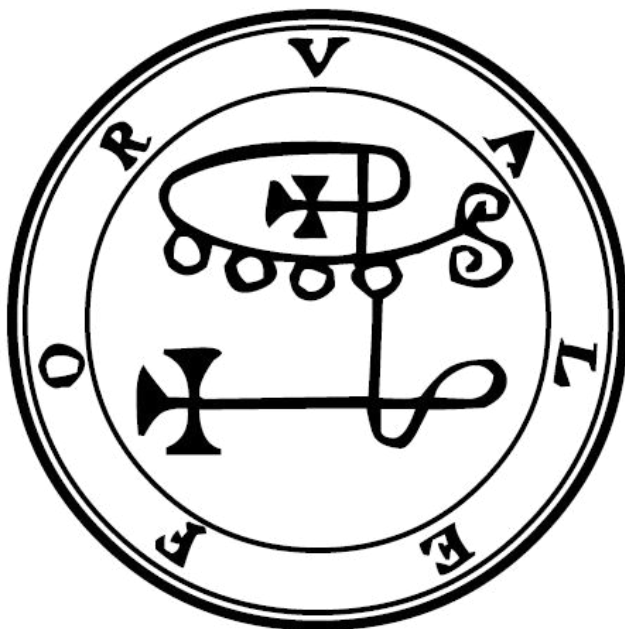


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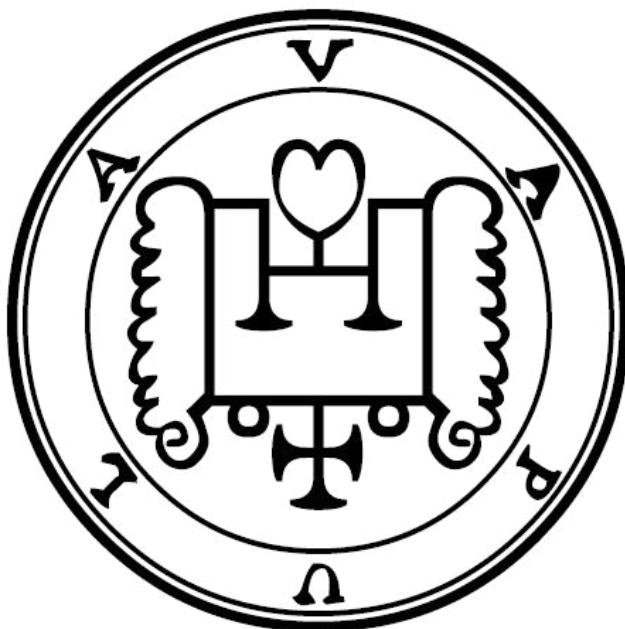
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Valefor



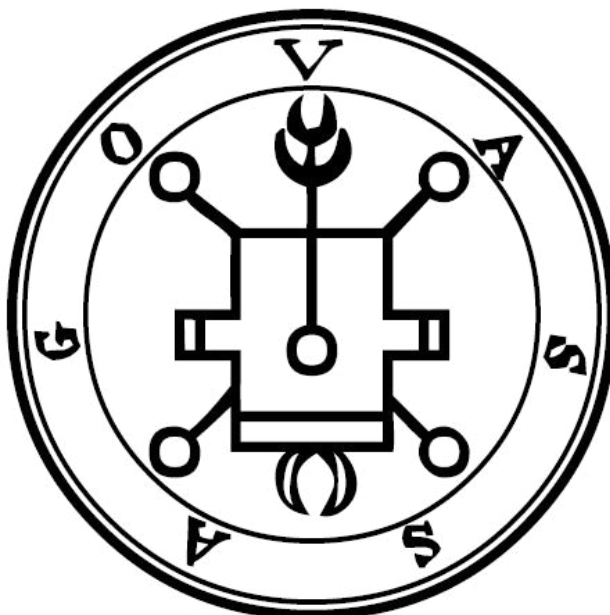
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Vapula



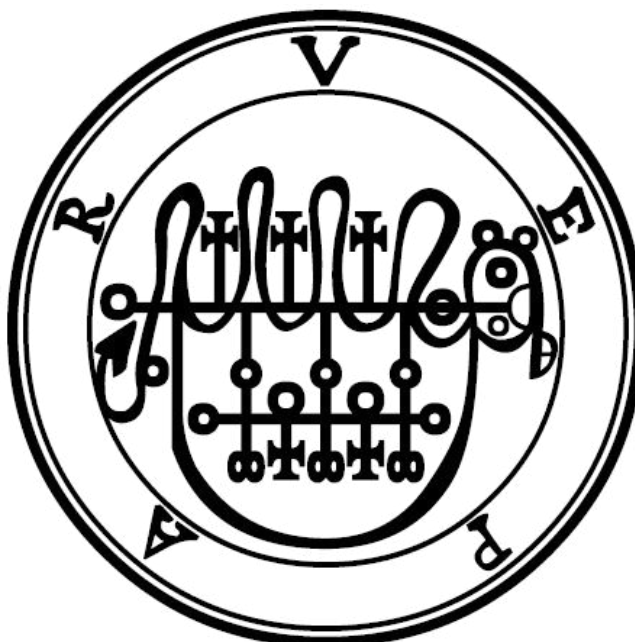
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Vassago



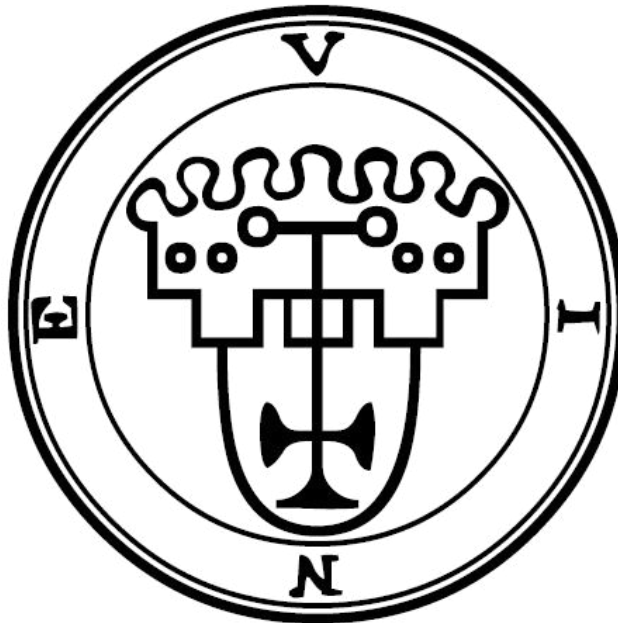
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Vepar



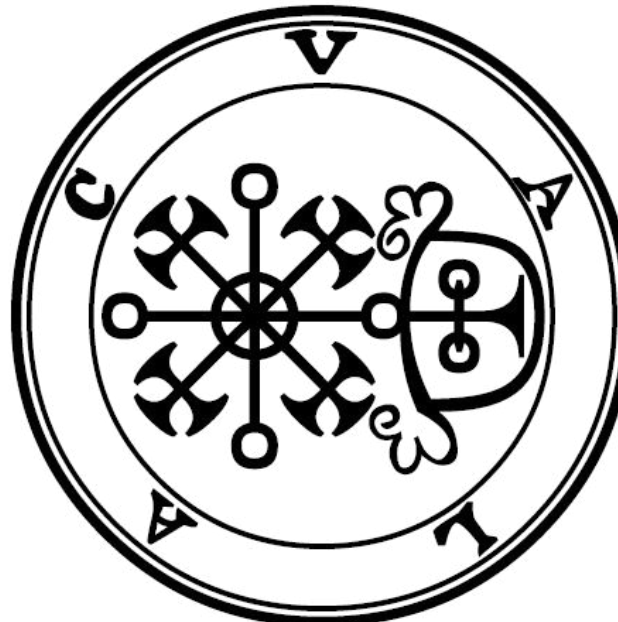
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Vine



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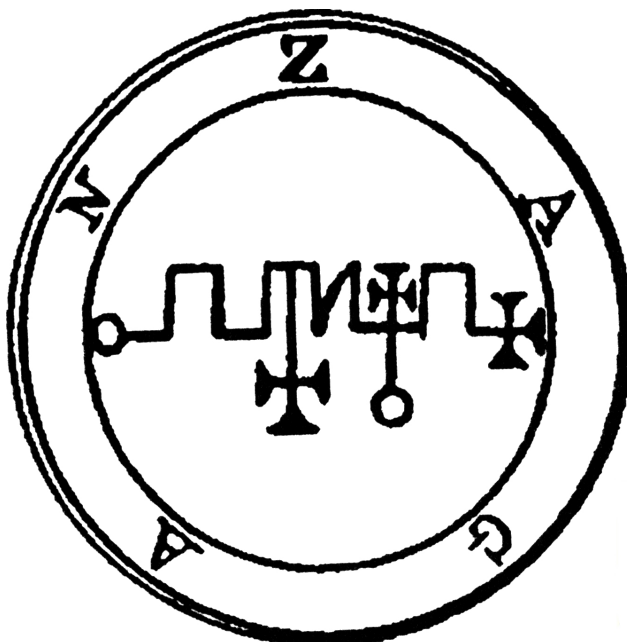
Volac





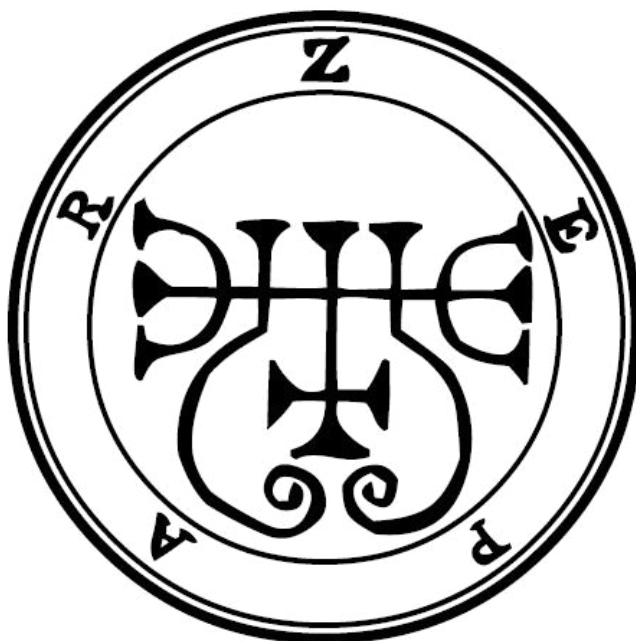
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Zagan



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Zepar



What should you do if the spirit that you want to worship is not part of the spirits with an easily accessible sigil, like you can see over here? Well, you can make one yourself!

The specific method that I will be demonstrating will be the chaos sigil method – it is meant to condense a word only to its essence. Then you should use those vital letters to make a picture out of in order to have a snappier delivery of the meaning to your brain. Normally this method is used for making spells (you would put your desire into a sentence, make a sigil out of the sentence, keep it until you forget about it, activate it through an intense experience while staring at it, then you would destroy your sigil to realize your desire), but we can repurpose the method for making permanent connective sigils to our demons of interest.

Let us do it together with a spirit that does not have an easily accessible sigil – Abbadon.

First you will take out all the vowels from the word. This leaves us with BBDN.

Now you will remove any repeated letters. This leaves us with the essence of “Abbadon” being “BDN”. This will now be arranged into a pleasant shape to look at and there we go, we have a sigil (sigil itself will be portrayed further down below with all the other spirits that did not have an easily accessible sigil)!

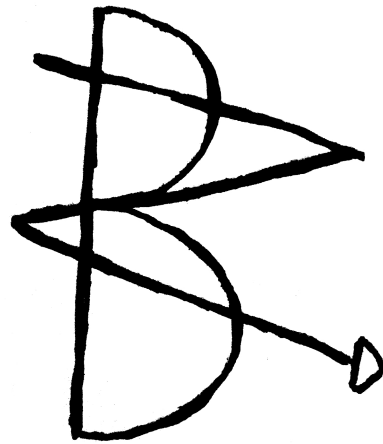
The sigil that you end up with can be embellished by you to make staring at it more pleasant, but should not be overly convoluted, so try going for nice, but not overly complex shapes.

If you feel like you have too many letters, here are a few tips – “P” can both become a “B” and an “R” with a couple of extra brushstrokes, “M” can also stand in for “W” and depending on how you draw your “M”, there can be an “N” in your “M”. In other words, when there are too many shapes you can use less shapes and instead of having a “P” and “B” you could, for example, first draw a “P”, then add the missing part for “B” and see the “B” as something that counts for “P” and “B”.

Now I will show you the sigils that I made for the spirits that did not have their own sigils. You don’t have to use these ones, you can make your own, but if you don’t want to, here is something for you to just quickly copy.

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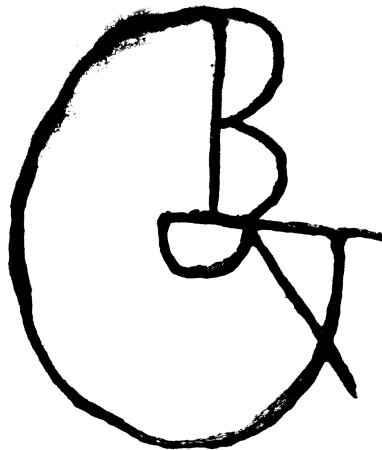
Abbadon



ABBADON

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Abigor



ABIGOR

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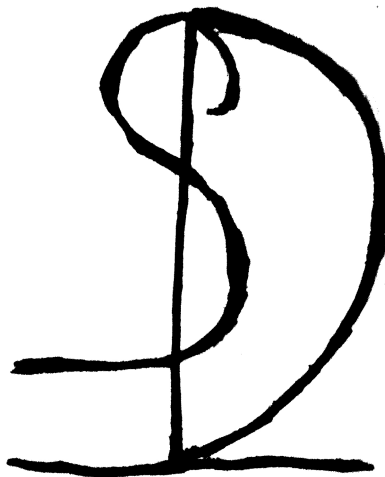
Agaliarept



AGALIAREPT

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Asafoetida



ASAFOETIDA

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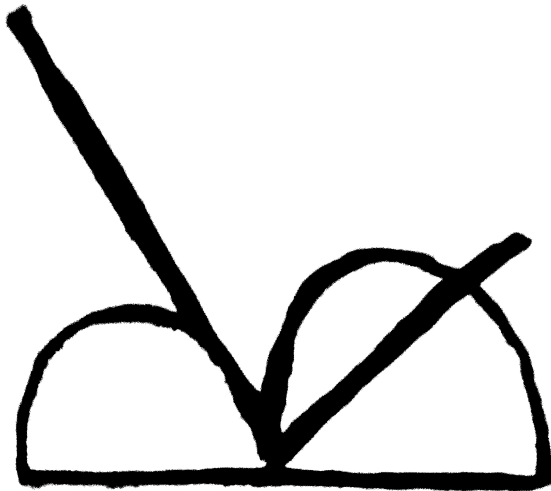
Azazel



A Z A Z E L

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Babael

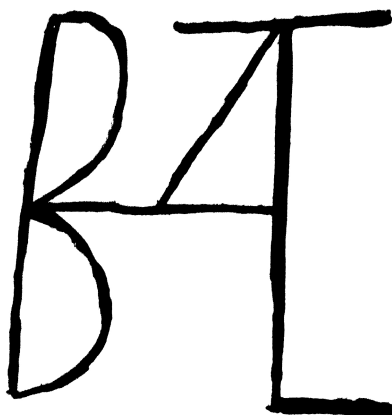


B A B A E L

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Beelzebuth



B E E L Z E B U T H

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Belphegor

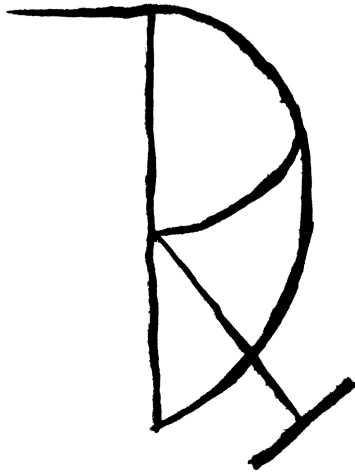


B E L P H E G O R

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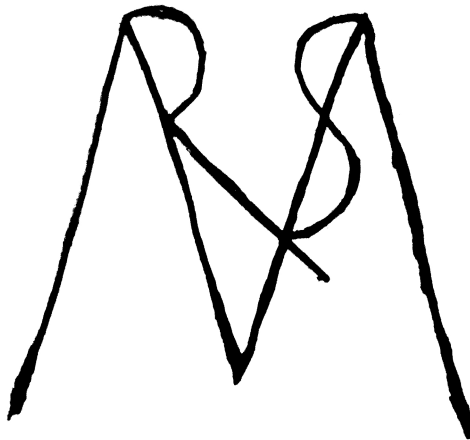
Delepitorae



DELEPITORAE

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Eurynomous

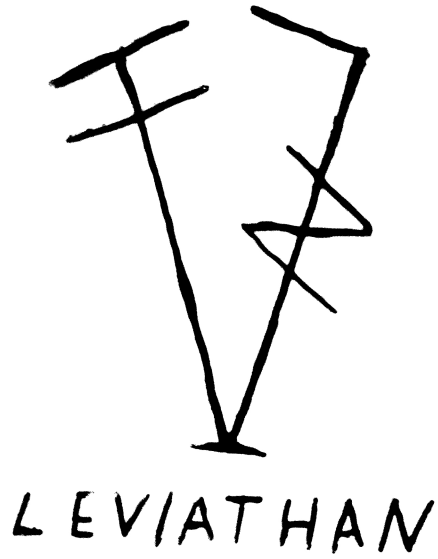


EURYNOMOUS

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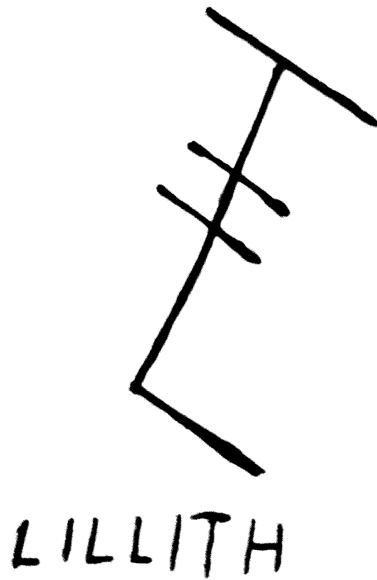
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Leviathan



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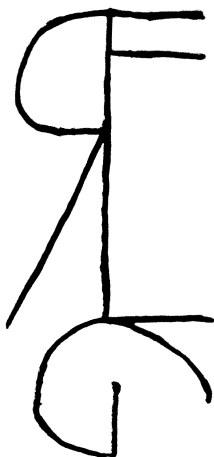
Lillith





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Lucifuge Rofocale



LUCIFUGE  
ROFOCALE

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Luithian

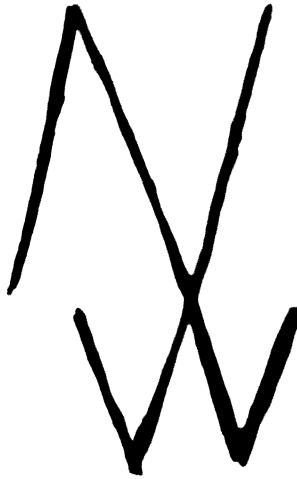


LUITHIAN

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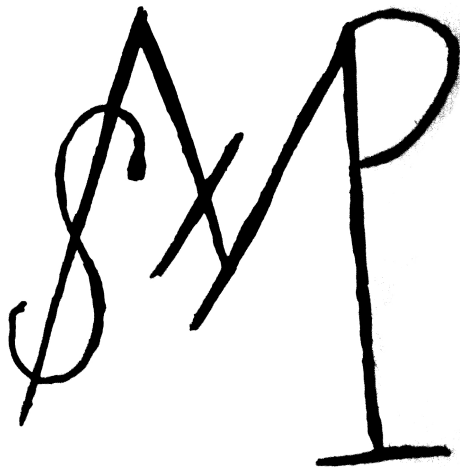
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MAMMON

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Mephisto

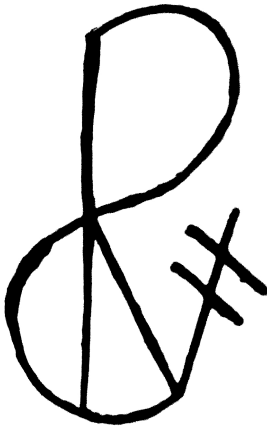


MEPHISTO

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Rashoon



RASHOON

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Rosier

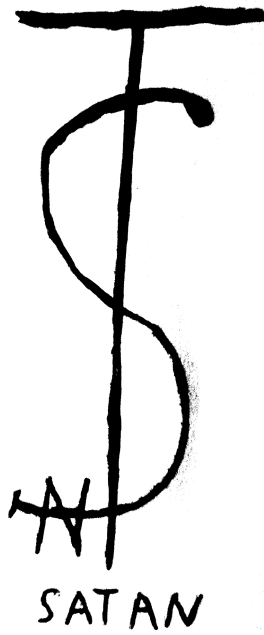


ROSIER

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Satan



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Satanchia

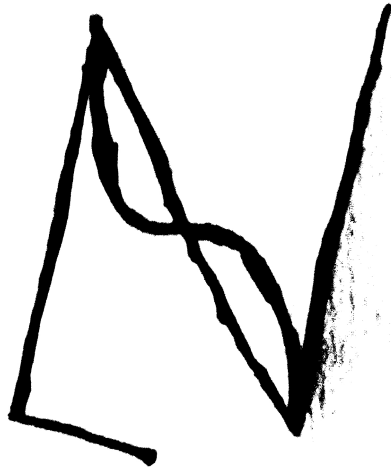


SATANCHIA

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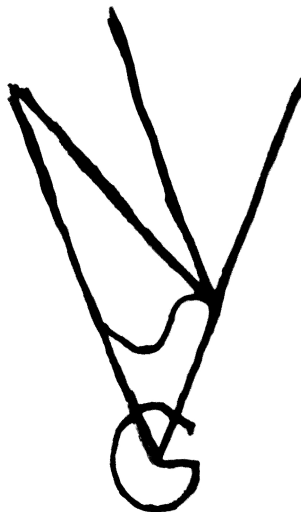
Sonnalion



SONNELION

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Svengali



SVENGALI

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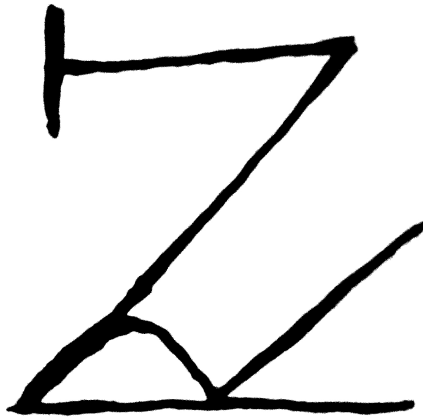
Taroon



T A R O O N

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Tezrian

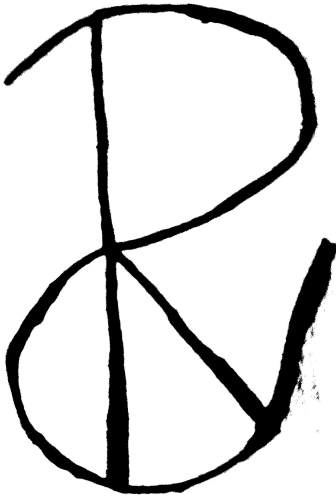


T E Z R I A N

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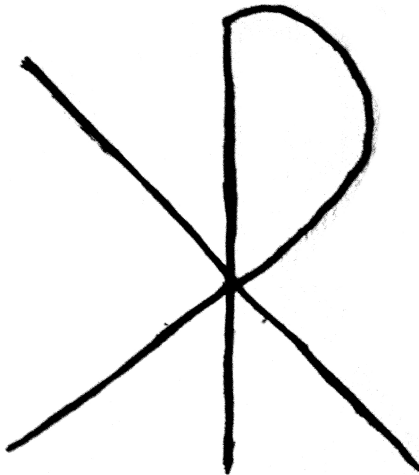
Unsere



UNSERE

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Verrier

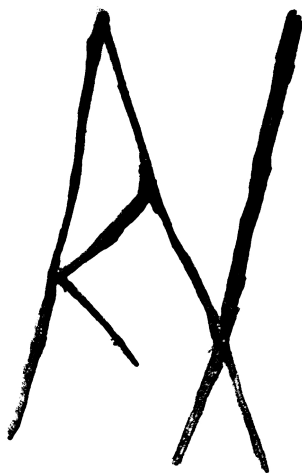


VERRIER

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Verrine



VERRINE

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As you can see, my own personal lines drawn are nowhere near as clean and professional as what is published in cleaned up and prettified books. So let this give you confidence – play around with those letters, see what works for you!

With finishing adding a sigil for the demon to the set up, you now have a small basic functioning altar. You have a sign of the spirit, an item that reminds you of the spirit and the spirit's colour as base. If you wanted to, you have added a candle to it, if you did not want to, or couldn't, you didn't. And that's perfectly alright.

In the next chapter we are going to train your personal ability to sense and stay focused, to at least the most basic level, which means that you will need to learn to meditate. This step can take a while, but with enough practice it won't be as scary and you'll get used to doing something spiritual daily for a small amount of time.

Right after we will start using the altar and try to connect to and familiarize ourselves with our selected spirit through meditation.

You can, if you want, do both things at once – try to dedicate some time in your day to learn meditation and some time in your day to start familiarizing yourself with your chosen spirit, however it really helps to be able to differentiate what is your own thoughts, what does your environment feel like and having the patience to spend some time with silence and stillness every day, which is what meditation gives you.

## **Step three – you will learn how to meditate**

There are different ways to meditate and meditation can include movement, dancing, or nature walks, however the meditation that we are going to aim for in this book is the hardest meditation to achieve – the thoughtless stillness meditation. It is the meditation that you see portrayed the most prominently as the classical model of meditation.

It doesn't matter if it won't work out the best the first time that you try it and there is one important reason why we're learning this particular type of meditation right now – it is to learn to differentiate what is you from what is not you. What is your environment versus what is unusual for your environment to be like.

Ideally you want to practice meditation without being affected by any substances. You want to understand your mind as it is, without your own understanding of it being inhibited by a substance. However what is the norm for one person is not the same as what is the norm for another person. If you're on any medication, even if it makes your head less clear, or makes you feel drowsy, or has any similar side-effects, you should stay on it. It is part of you and part of how you best function. If you have issues with drugs and alcohol, you are not going to cure that in a day, however try to be as clean of those as possible before you dedicate time to your spirituality.

What you are going to do is set an alarm for five minutes, sit down in a comfortable position, close your eyes and stay still. Your brain will very easily get bored. It is what brains do. When you catch yourself thinking thoughts, don't chase them to their conclusion. No matter if your brain goes "I wonder how could I put together my own car?", or "wouldn't it be cool if we were riding a dragon right now?", or "doesn't this random person have glorious hair?", you are not going to continue that line of thought. You won't actually try to put together a car in your mind, or imagine riding a dragon, or think about someone's haircut. You will acknowledge the thought, see it on its way and remain still. That will keep on happening. It is okay. Brains do that. They think. Your mind doesn't literally need to be empty, but currently you're figuring out what thoughts are normal for you to have in stillness.

You may hear your environment to an odd degree that you are not used to. There may be more electrical humming, or your floor creaking, or crackle-pops that you would normally be completely ignorant of because you never just sit still with your environment. Don't get spooked by them, get used to the sounds of where you are. Acknowledge that they exist and don't focus on them, don't move from your spot, continue just existing with your eyes closed.

Your body may want to itch, or hurt. It wants to move. You're not going to entertain that. You're going to remain being still. For the whole 5 minutes.

You will do this every day. Ideally you will want to prolong your ability to be still like this. You would want to get it to 10, or 20 minutes, but if you can't, you can't. The important thing is that you can at least do this and recognise yourself, recognise your own thoughts and recognise your environment. Don't rush it. You may think you know yourself, but sometimes sides of you will come out only being months into doing your daily meditations.

At some point in your meditation practice you may encounter hallucinatory, dreamlike experiences while awake. Light tunnels in your mind seem to be a common one, but sometimes it can be whole scenes and places, they may even feel real. The alarm is there in case you do just get relaxed into sleeping and that's why you were seeing things, but in general it is good to understand that this is normal. If you encounter such a meditative experience, you will have a bit more basis for what later could be a vision sent by a spirit and what is your own mind, because now you will be aware that your own mind can create such pictures.

If you may have noticed the meditation that I just described lacks any elements of guidance, or breath work, or proper body form. This is on purpose. We are not trying to follow any specific religious tradition, we are trying to find out what is a comfortable way for you to stay still. As you get better at it, experiment with poses, sounds and breath work, however the focus here is not to try to force you to do something a specific way, but to leave you some room to figure out what your body functions with the best.

If you want to try breath work, some people find that focusing on their breath helps them relax and gives them something else to think about than their own mind and environment. Common methods include 4-7-8 and 3-3-3 – inhale for 4 seconds, hold your breath for 7 seconds and exhale for 8 seconds, or inhale for 3 seconds, hold your breath for 3 seconds and exhale for 3 seconds. For some people this, instead of being relaxing, becomes panic inducing, so experiment with breathing, see if it works for you, don't do it if it doesn't.

You will continue practising meditation for the rest of your spiritual practice. I'm not joking. This is such an important basis that it will stick with you for as long as you will

be seriously engaged in spiritual practices, so try and get used to finding a five minute window in your day to be still.

How long until you can progress to actually working with demons, or worshipping them instead of just doing this boring sitting still stuff? Up to you to judge. I would suggest to not jump forward too early. You have time. You have time to understand yourself before you involve any other aspects into your practice. However don't get stuck on the "I am not ready yet" mentality either. If you managed to be consistent with your meditations for a couple of months, you are ready to take your spirituality wherever it must go. You may decide that you're ready after a couple of weeks. You may want to wait longer. Up to you. But don't let anticipation and expectations to build endlessly, as that always leads to a let down and don't rush forward before you understand yourself as this will greatly muddy your spiritual experiences.

What if you can't do meditation one day and you ruin your streaks of meditations? That's fine. Just proceed as normal the next day. Sometimes life gets us. Sometimes it is an illness, or you need to travel, or you enter a very stressful period and there is no time. Try to stay consistent, because when you fall out of practice for a couple of months, you'll find that it is hard to go back into it, because you need to relearn to be still and need to understand yourself and your environment again. However it is what it is. Nobody is going to strike you with lightning, or otherwise hurt you because life did its thing. Take care of yourself. Take care of your mental and physical health and if there is really no time stressing about it will make you feel worse, so please don't.

The next chapter from here is about offerings. You can combine this practice with just learning meditation. The chapter after that is about connection. I would suggest putting off connection until you are more confident in your ability to be still and in your knowledge of yourself and what your mind does during meditation.

## **Step four – you will make weekly offerings**

There are three major ways to use offerings. The first way is to use associations that the quality of the offering brings out in your mind to better connect with the spirit. The second way is to develop your own fondness for the spirit by showing them gratitude and sharing the things that you like. The third way is to remind yourself of your own spirituality, give yourself something to do and dedicate focus and energy to that in particular.

We have already built an altar for associations, so that is not how we will use offerings. It is useful to know that if you are struggling to get in touch with the spirit you can look up their planetary association and then match the offering to that, but it is a lot more important if you are doing a one off working instead of having a permanent representation of the spirit (an altar) in your home.

You have probably not met the demon that you have chosen to worship yet, so there is no reason to desire to show gratitude. Share things with gratitude when you really are feeling grateful, not when you think you have to. When it comes to offerings of gratitude, for future reference, use the things that you like. “I made an amazing cake and I want to share it with you.”, or “this is my favourite tea.”, or “this is my favourite music band playing my favourite music, I hope you enjoy this.”. A spirit does not have a mouth to eat your cake and drink your tea with, nor does the spirit have ears to listen with, but you are showing the kind of well wishing and goodness that you would do to someone important to you and that is what matters in an offering of gratitude.

For now in this book we are going for the third type of offering – the offering of reminding your own spirituality to yourself. For that we will not be matching the offering type to the spirit type, we will instead go for more generic offerings given to spirits in the world. These offerings tend to include water, or alcohol, or candy.

Each week, on the day that feels the most important to you (this can be a day that you have the most time, or the day that you personally enjoy the most.), you will take your chosen offering (something sweet, something expensive, like alcohol, or something simple and life affirming, like water.) and will position it on your altar. You will look at the associations that you have on the altar, you will look at the sigil, be mindful of it, take the time to take it all in and will say “this is for you (spirit’s name goes here)”.

Next day you will once again approach your altar, look at the associations that you have on the altar, you will look at the sigil, be mindful of it, take the time to take it all

in and will say “I hope you enjoyed the offerings, I will be taking them away now so that the food, or drink doesn’t go bad and infest this altar with the wrong energy”. Then you will either consume your offering yourself, or you will throw it away. Some people prefer to throw away the offering as a way to deprive themselves of what already has been given, the same as you wouldn’t go down your friend’s stomach to retrieve the food that they ate, but other people feel bad about creating waste, so they would rather consume the offering. Both options are fine.

If you have a digital altar, or can’t leave something standing in the open for 24 hours what you will do is take the offering with you on the decided day of the week to what serves the purpose of being your altar, you will take the time to take in the associations, the sigil, will spend some time observing, will raise your offering and say “I consume this in your honour (spirit name) and I share my experience with you.” and then you would consume your offering there and then.

If you can not make noise and therefore speaking out loud is hard, it is entirely fine to whisper the sentence, or to just deliberately think the sentence very hard. Spirits don’t rely on verbal communication and remember that the main point for this offering ritual is to connect you more strongly to your chosen faith by reminding you that it is there, that it exists.

What happens if you forget to do your offering that week on that particular day? Well, you can do it on a different day for that week. What happens if you forget to do it for a week? Nothing. You are trying to foster a connection to the spirit of your choosing here. The whole ritual is for you, for you to feel more grounded in your faith, for you to be closer to the spiritual, so it is best to do it, but if life gets in the way, life gets in the way.

What happens if you make a particular promise to a spirit to do this (remember we are not making promises to anyone here, we are just doing this weekly to be more firm in our faith.) and then don’t do it? Nothing. You will feel guilty, your own guilt will interrupt your connection, repeated demonstration of dishonesty may make it more impossible for you to be spiritual and for you to connect to the spirit (which is why it is best to not make promises that you can’t keep.). So something happened, or you just felt lazy and broke your promise? Apologise, give the offering a bit later than usual, proceed as normal.

Afraid that your own obsessive thoughts are making promises when you can not keep them? Make a mental note to keep all your spiritual communication verbal to get over that fear.

Unlike meditation, this part of your practice might fall off as you go further. You might replace the weekly offerings of reminding yourself with offerings of gratitude, or one off offerings of association. You might decide that a better way to honour the spirit is through a long term offering, like composing a song for a music spirit, or writing a book for a knowledge spirit, or you might feel like everything else that you do in your spiritual practice is enough.

For now though try to stick to a weekly offering schedule.

In the next chapter we will be discussing connection and connecting to your chosen demon in order to be able to communicate with them. It is a lot less scary than it sounds and relies heavily on your ability to recognise what is you and what isn't you (which is where meditation comes into play.). Take this step only when you are ready.

## Step five – you will connect to your chosen demon

Demonolatry is a group of faiths where most significant experiences happen when in direct connection to the spirits that we work with. This is where you would ask advice from a spirit, receive epiphanies from a spirit, or ask for help. The connective element to the spiritual is very much the point of this practice, therefore this is a hurdle that you will have to face and overcome.

The methods that I will teach you are considered methods of invocation, where you invite the spirit into the inside of you. It sounds quite scarier than it is as it is more like having communication with the spirit inside your head that is expressing through your thoughts and imagination, rather than possession (in general I would suggest distancing from popular media portrayal of possession, as the most that you'll see practised in spiritual circles is a person that is in the right head space for the ritual acting on behalf of the spirit and channelling the chosen spirit, while not losing control of themselves).

One of the popular methods of connection involve chanting an Enn (an Enn is a sort of mantra) of the spirit while meditating until you feel a change in your environment, your thoughts or yourself (for example, suddenly feeling cold, or hot, or heavy). However one of the important things to understand is that Enns are made up by people. Their meaning is meaningless outside of the spirit's name that's in it and your belief that these are the magical words that will get you in touch with the spirit, together with the slow and deliberate focus that you place on saying (or thinking) these phrases. As such we are going to craft a new sentence of connection here.

I propose using "X come to me" sentence. X in this case is the name of the spirit. So if I was calling upon Lucifer I would say "Lucifer come to me". How do you feel about saying this out loud many times with intention? If you feel very self conscious or silly, then the sentence won't do. In which case you can obscure the silliness that you are feeling by translating the sentence to a language that you don't speak, for example Latin. If we take google translate "X come to me" would be "X venit ad me". Another option is to focus and deliberately pronounce just the name of the spirit that you want to call to yourself, so in my case I would be sitting there going "Lucifer, Lucifer, Lucifer" over and over again. The main thing here is whatever sentence you use you have to be able to believe in it, focus on it and try to act your will upon it and if you're too self conscious about what you're saying and the sentence is repeatedly pulling you out of meditation, then it won't do.



For the write up here I am rolling with the idea that you can indeed not be too self conscious to use “X come to me”, but if this is the wrong sentence to you, fill this gap with anything that has the spirit’s name, expresses a genuine desire to connect and does not leave you feeling embarrassed, or silly for sitting down and repeating it over and over again.

You will get comfortable. You will immerse yourself in previously discussed meditation practice. When you feel sufficiently disconnected from your everyday life and relaxed you will start repeating “X come to me” over and over again (X being the spirit’s name). You will do this with no rush. Every single time when you come to the spirit’s name hold the associations of them in your mind, every single time when you come to the word “come” try pulling those associations in, as if you were waving a friend over, or trying to will a physical movement that makes you move closer to the spirit and the spirit closer to you. You will sit here repeating this for quite a while. Some people, for example, do 108 recitations because to them it is meaningful, but I suggest not even counting them, just being prepared to go like that for at least half an hour. Be aware of your environment and be aware of you. Gradually you’ll feel a change. As if there is a presence. Sometimes this comes as thoughts, or images in your head, sometimes this comes as sensations of cold, hot, light, heaviness, dizziness and so much more. Every spirit expresses individually to every person because we all have unique spirit bodies and how we interpret sensation differs.

When you do feel something, feel free to gradually slow down the repeating of the phrase and to sit there with the presence. Talk at the presence. You can introduce yourself, or ask the presence questions. It will take a while for you to figure out how spiritual communication goes for you. For me it goes like words and sentences forming in my mind, as if they’re coming from an outside source, for some others it will be more akin to a sudden information download with very fast moving pictures that they then need the time to parse, it can be slow pictures taking shape in your mind, it can be sensations, it can be signs in the waking world after meditation, or it can be dreams. It takes a while for you to learn how the spirit expresses itself and how to listen.

Look out for useful communication and not something that feeds your emotional response. No matter you think you are being threatened by the spirit directly, or the spirit is calling you their sweet potato princess, if the communication is non actionable and not useful, explore the possibility that these thoughts are an extension of you and the real message is getting lost in translation. In general your personal spiritual

practice should not be making you anxious, paranoid, or fearful.

After you're done, you should thank the spirit for their presence, say goodbye, get up and get on with your life. Don't think too much about the experience, because you have to exist in the real world and not only in your spirituality too, which means that you need to continue with your regular every day stuff.

Ideally you want to do this connective experience every day just like your regular meditation practice. Don't be deterred if at first you don't feel anything. Don't be deterred if on some days you can feel something and on other days you can't feel anything. It takes a while to sensitize yourself to the spiritual energy and sometimes some periods of your life (either season wise, time wise, or even your personal state wise) align better with the spirit than others, so, for example, a spirit of death may be easier to contact when you're grieving, or when the leaves are falling and nature prepares for its cycle to end before renewing again next spring.

What if you really can't get anything out of this practice? First thing to try would be to change up the methodology that you are using.

Another method to try is sigil gazing. This time you will sit down in meditation. When you feel like you are in the right head space (slightly disconnected from your real life and relaxed), take the sigil of your chosen demon. Hold it in your hands. Look at it. Close your eyes and replicate this image. Imagine reaching for it, or pulling that symbol in. Like you are going to go straight through that symbol. Keep this effect going for as long as you can, or until you detect a change. Proceed the same as you would have if you were now stopping the sentence chanting.

Yet another method is that of pathworking. This is where you would imagine a scene that's conducive to the spirit, walking it one step at a time until you encounter the spirit. I will write a singular path work that you can use with majority of the spirits here, but you can fine-tune it with imagery that the spirit will give you, or that you associate with the spirit.

Relax into meditation and imagine this scenario:

"You are standing on the ground outside. There are no buildings, just good old regular ground.

Suddenly the sky fills itself with the colour of your spirit.

You can see the planet that your spirit is associated with raise above like the sun.

You look to the left and see the first association with your spirit.

You look to the right and see the second association with your spirit.

You look down at your feet and you see a welcome mat in the colour of your spirit with your spirit's name on it.

Now you look forward at the distance prepared to see the spirit approaching you.”

Let me now go and fill this pathworking in with an example spirit that has all the associations, for example Sallos. The pathworking would now look like this:

“You are standing on the ground outside. There are no buildings, just good old regular ground.

Suddenly the sky fills itself RED.

You can see MARS raise above like the sun.

You look to the left and see a CROCODILE.

You look to the right and see A COUPLE KISSING (Sallos is associated with love).

You look down at your feet and you see a RED welcome mat the word SALLOS on it.

Now you look forward at the distance prepared to see the spirit approaching you”.

At this point you would concentrate on the distance and try to see through your own mind fog what is approaching you. This is where you should feel the connection.

What about if the spirit doesn't have all the associations? Well, with the spirits that don't have a planetary association you would leave out the planet bit and every spirit should have at least two associations for you to insert left and right together with their most prominent colour. If the spirit is associated with a location (for example, a beach, the sea, the forest), instead of standing on plain ground you can in your imagination stand in location associated with said spirit.

We are already adding plenty of help to you when it comes to connecting to your

chosen spirit by having an altar and by learning to meditate and therefore sensitize to our environment before even getting to this point, but if your chosen spirit has an associated planet with them one more thing that you can do is search on the internet at what interval of time will the associated planet be visible from where you are, then plan your meditation to fall into that period of time.

What if despite all of this and despite practising for months you really still can not establish any connection to the spirit at all?

Well, it might be the time to start all over from step one again. There were religions in my life that I tried and absolutely could not connect with. There were spirits that I could not establish a link to no matter what I did until some time later they appeared in my dreams and the pathway for me to work with them was opened. Sometimes you're knocking on the wrong door. Sometimes the timing is wrong. And as frustrating as it may be, the best thing that the spirit can do for you is just not show up, because if they had shown up and tried to redirect you, you may still cling to this spirit because this is the only spirit that you had a spiritual experience with.

At this point you have a basic practice down. You don't necessarily need to continue reading. Just keep at it. When you feel like it is the right time and you can communicate well with the spirit of your choosing ask them for help with the problems that you are facing in their area of expertise. That's it. That can be your practice.

If you want to continue reading, I will talk about prayer, how to petition a spirit and spells. So continue reading for more things that you can do!

## **(Optional) Step six – you can pray**

Prayer, just like offerings, is another way to remind yourself of your spirituality and to stay spiritually connected even when you don't want to go into a full meditation session.

If I was to define prayer, it would be taking the time to talk at a spiritual being (demon, angel, one of the many gods) without expecting an answer.

The best prayers are personal and made by you. For these ones, open with “dear spirit”, then talk about anything that you want to get off your chest, or anything that you want to say, then end with “thank you for listening” and move on with your day.

So for example, if I was praying to Lucifer, here would be my idea of a prayer:

“Dear Lucifer,

I have a dental appointment coming up today. It is causing me anxiety. I hope that you will grace me with your presence and peace so that I can easier control my stress. Thank you for walking with me and thank you for listening”.

Sometimes it helps us to start the prayer with a gesture, or some sort of body movement. For example, you could start your prayer by sitting down and putting both palms up in order to show your openness, or by holding your hands together, like giving yourself a handshake, to make the prayer an action of centering your own energy in yourself. This will help you easier mark where the prayer starts and ends.

I will give you two pre-written prayers. One that you can use in the morning and one at night. In these prayers you won't be asking for good dreams, or sound sleep, or protection from life, you will be trying to get nearer the energy that you want to worship and practice with. Some of the energies of demonic entities are adversarial and this means that you may need to face what is not working in your life, or what scares you. This is part of the practice. You are not necessarily inviting misfortune into your life, but you will end up being more familiar with what the energy is, how it expresses itself and if there's something wonky in your life that you are desperately propping up (a dead end job, or a toxic relationship, for example), expect these energies to tear right through that.

There are also energies that are just not a good idea to interact with if you want the opposite in your life than what they represent. For example, it may be a good idea to not work with Lilith while actively trying to start a family. If that's the situation that you are finding yourself in, don't use these prayers and don't surround yourself with this energy.

Now for the pre-crafted prayers.

When you wake up in the morning, put your hands in the position that you find to be the most helpful, take a couple of breaths, close your eyes and say this:

“Dear X (put your spirit's name here instead of the X symbol),

Bless me today with a deeper understanding of you and your energy than I had yesterday. Lead me on the ever continuing journey to explore your area deeper than I have explored it yesterday. Walk this path with me as I continue to learn and experience. Thank you for walking this path with me so far and thank you for listening.”.

And here is a prayer that you can say before going to sleep (the assumption is that you would start it the same way – by sitting down, putting your hands in your favourite position, taking a couple of breaths, closing your eyes and beginning the prayer):

“Dear X (put your spirit's name here instead of the X symbol),

Use my dreams as a conduit to let me see what I need to see and understand what I need to understand. Open up my own mind to me and open up your wealth of knowledge and share it with me as I dream. Engulf me in your energy and help me continue walking the path of my life together with you even when I sleep. Thank you for listening.”.

Remember that prayer is a powerful tool to remind yourself of your spirituality and therefore stay engulfed in your spirituality easier. Alas some people have very negative associations with prayer due to said system being featured prominently in religions that said people are trying to forget and move on from. That's why I moved this section to being an optional section. If you want you can stick simply to the weekly offerings, or you can pray, or you can do both. There are no wrong choices here.

## **(Optional) Step seven – learning to petition a demon**

This step is optional because if you have read step five, you already know that you can just ask the spirit to help you with what you need help with, the conversation about the finer details can stay between you and your spiritual team and I'm sure that the spirits are more than capable of teaching you through trial and error. However here I will expand more in-depth how you could make this petition more official and best practices for petitions if you want to read about such a thing.

Let us begin with the mindset that you should embrace in order to make your petitions more likely to succeed.

First best practice that is great to embrace if you want your petitions to be successful – understand that things that you do in life will change your trajectory on what you want to accomplish. Work with the spirit and seek them out to ask for advice often. State what you are going to do and get opinions. Let us say that your goal is to publish a successful romance novel. You don't ask a spirit for help when the novel is already written and you can't get enough people to purchase it. For best results you ask the spirit to help when you are starting to write it – then during this journey you can take the time to research what exact tropes will lead to the most interest, how to effectively manage your social media and which publishers to send in your completed manuscript to for best reach. Your intention would be set to making a romance novel that is successful and sells well, but you would be checking in with the spirit of your choosing through out the whole process.

There are some situations that are out of your hands. These workings are more likely to be refused, or fail, because you can't take on some of the work yourself, but it is still worth petitioning. So, for example, "I want the weather on this day to be clear" (for example, you are planning an outdoor wedding and need good weather for it) would be a petition that you can't influence yourself in any way, however it still pays off to petition well in advance. Weather currents can be much easier to influence if you petition a couple of months in advance even than if you were petitioning directly on the day that you need the clear weather for.

This is also in general why you should avoid petitioning and relying on spirits for very urgent situations. If you're in danger right this instant, it is not a spirit that you should be calling upon, but taking the situation into your own hands and doing what must be done, no matter if it is driving to a hospital, or calling the authorities. Now don't get me wrong, you can pray while doing all of this, but the situation is so close to your

current time that there isn't much time for the spirit to bend it for you, nor are you in the right space of mind to be making a calm, serious and composed petition, so by all means pray, let your own spirituality support you, but don't leave your safety and health in the hands of a miracle.

Second best practice to embrace if you want your petitions to be successful – put an end date to your working. So if you need a job specify “I want to find and be accepted into a new job by the end of month X”, for example. Otherwise you will be left there wondering if your petition worked, failed, or will come true in a very far future by which point you will be beyond desperation. Once again, the further in advance you start preparing and the more you involve the spirit in your journey, the better chances that you will be successful. If you get asked to multiple interviews and the timings overlap it may be wise to ask the spirit which ones to attend, or even in which direction to search in for best chances of success.

Third best practice to embrace if you want your petitions to be successful – do not chase signs. Don't entertain doubt, or ifs, or buts. At some point you may understand the spirit well enough to realize if the spirit has accepted or denied your request (and even then your mind might play tricks on you if you're too hopeful, or too pessimistic), but if you are making your first petition the jumpiness of “if I see a lot of numbers on my clock does this bode well for my desires?”, or “a branch has fallen in my path today does this mean that the demon has denied my request?” is very not helpful. You have made the petition. Trust in the spirit. When a situation related to your petition arises you can then ask the spirit for clarification how to proceed. Your working will either succeed, or it will fail and you will go back to step one, think about it, think about why your desire did not reach its fulfilment, adjust trajectory as needed and try again.

Fourth best practice to embrace if you want your petitions to be successful – keep your expectations grounded and take the journey one step at a time. So many people want riches and fame as if that just falls from the sky. Instead focus on where you are in your current journey and what should the next step be. A well known actor, or musician, or writer, or even surgeon had to start somewhere, so first step should be to get into the doing, to help yourself to get noticed, to have small roles in independent movies, or to release your first piece of music on one of the social media platforms, or to write your first book, or to get into a good school to become a doctor. You get it. Sometimes the journeys will not reach the destination that you wanted to reach when



you started the journey. Life is a complex ever moving thing. It is not wrong to dream, but it is better to look at the step that you are standing in front of now, than to dream about the sky that you'll never reach unless you start climbing.

Another good thing to remember is that your wishes should be real, actionable and apply to your life. You won't throw fireballs, won't replace your parents with strangers that you like more, won't change your species, nor will you suddenly become a mermaid and move in with the merman of your dreams. You won't go back in time and undo the things that you have done. Bravely move forward from the point that you are at and think about what you need and what you can make better moving from this point on.

And now last point of best practices and this one is for your mental health – there is not a singular person for whom every single thing that they asked for has worked out. There is no cheat system out there to cheat life. Sometimes our foundations have to fall for us to understand something very specific, or even pivot our lives in the right direction. Sometimes life just happens. We are all inside an ageing meat bag that will sooner or later develop health problems and we are living in a world surrounded by choices, desires and actions of other ageing meat bags that have just as much access to reality as you do. No matter how many people pray for winning a lottery, only one person will end up winning. The rest are not guilty of not praying hard enough, or doing the wrong things, or worshipping the wrong spirits, it is simply how the lottery works. The best use for spirituality is to help you understand life and to brave life. This means that it won't always go your way. You haven't angered anyone, your spirits did not leave you, it is simply the reality of life. Facing it today can save you a lot of heartache tomorrow.

Now let us talk about making an official petition to the spirit. The spirit that you will be petitioning should be a spirit that you have already established a connection with, just like step five has instructed you to. You will need to bring a pen and paper in order to immortalize your petition. You can bring an offering if you want, but it may be dangerous to associate petitioning with a transactional activity (“you give me this, I give you this”), because one day when you don't get what you desire you may just experience a bad break in your faith as you will need to untangle your transactional mentality and your sense of entitlement.

Write down your petition before you start the process of invocation. Treat it like writing a letter. Here is an example:

“Dear X (spirit’s name goes here), I want you to help me with Y (the area that you need help in). I want to have Z (what are you looking for? Love? A new job? Ability to lucid dream?) by this date. I will do A, B, C in order to help this become a reality. I will check in with you at times D, E, F. Bless this petition with your power and may it be so.”

To make this less confusing, let me fill in the example. I will be petitioning Bune and I will be looking for a job in this petition:

“Dear Bune. I want you to help me with my career. I want to have a new job by the end of the Summer of this current year. I will be looking through websites for part-time work in sales and accounting and I will be regularly patrolling my local town to see if a position opens up. I need to make at least 800\$ a month with this job and I want to work at least 10 hours a week, but no more than 30. I will be checking in with you at the start of this petition, so please guide me to places where I am likely to find such work, every week to tell you about my progress and to ask for guidance and before every interview. Bless this petition with your power and may it be so.”.

Now you will invoke the demon that you will be petitioning with one of the methods given in step five, you will read out your petition and listen to the answer of the spirit. It may be that you’ll have to change something. With my example there is all the chance in the world that the job that I described won’t exist in my town and I will need to adjust by agreeing to look for work in other locations, or by expanding my range of hours. If the spirit lets me know (with either communication through thoughts, or even just my intuition), I will take a new piece of paper and will write a petition with the adjustments made to it. I will then sign it and keep it close with me to remind myself of the petition that I made, my expectations and my responsibilities in it. This may mean that I’ll place it on the altar, or will put it in my purse and will look at it every single day when leaving my house, or whenever I sit down to connect with my spirituality.

This is effectively me being done with my petition, so I will either sit with the energy and talk about other things, or I will close the invocation ritual and move on with my life for today.

If your spirituality will endanger you, it may be an idea to make the petition verbal only, or destroy the physically written petition as soon as you are done tweaking it. It will still work, but now you have to keep it in your memory, so practitioners that don’t have to take such a precaution have the upper hand of being able to effectively look at

their own notes to remind themselves what they're doing.

Once you are done with the petition (you either achieved the desired result or did not), you can then put this petition away somewhere to keep safe and to remind yourself of your journey (is quite an important step if you're trying to catalogue your journey, what worked, what didn't and thinking what to change), or you can simply throw it away. It has served its purpose, it is time for you to put this aside and start a new journey with a new destination (so if you got yourself a job, for example, you may be satisfied, or you might start planning to move up to a better job. Up to you).

Some people wonder how many petitions can they have running at the same time, how many spells and with how many spirits. My advice would be – one thing at a time. You can absolutely work with multiple spirits, on multiple things to help you in multiple directions, but this means that your attention is divided and you'll struggle to make progress in any direction, unless you will stretch yourself thin.

Of course one wish is not equal to another – wanting the last Sunday of Autumn to be an alright day while also trying to get access to better healthcare are not contradictory wishes and won't exactly stretch you thin, but if you're working on all the major parts of your life at the same time you'll find yourself doing a lot of running back and forth and limiting your potential to achieve significant results in any one direction.

Now when it comes to working with multiple spirits at the same time on the same petition, I would advise against it. Adding more cooks to the kitchen won't necessarily translate in said cooks making you a better soup, especially if all said cooks are working on one singular bowl together. Trust that the spirit whom you petitioned is more than capable of getting what you need and trust in your own ability to get there.

For the last section of this book, I will guide you through some pretty basic spells as an idea for how to expand your spirituality. You can get everything done through petitioning, so this is simply a more hands on approach if you want to do something too, or just enjoy the creative activity of putting spells together.

## **(Optional) Step eight – doing some spells yourself (with the help of your spirits)**

I will give a rather spicy take here – everyone with faith, or religion of some sort is performing magic by praying to their spirits. People that practice with spirits deemed to be demons will also do it a bit more directly than some major religions by making sure that they first establish a line to a spirit before making their petitions. However all of that is still magic. This means, you technically don't need spells, but sometimes it is still fun to do something with your own hands.

### **Chaos magick sigil – a versatile method**

You have seen us utilize the chaos magick approach before in order to make the sigils for the demons that had none, so you already know it. Now if you want to use chaos magick sigil method in order to make your own spells, this is what I would recommend as a step by step process:

Step 1 – get yourself some paper and a pen.

Step 2 – word your sentence of desire in the present tense, so for example, if you are looking for a job word it as “I am successful in my job search”, if you are looking for love you would be stating something like “I am finding a compatible partner”.

Step 3 – make sure that your sentence of desire avoids “no” and “not” or any other negative expressions as much as possible. Part of how traditional sigils work is through mental connections and throwing in a negative meaning may mess up your brain's ability to interpret the sigil and will make your working do the opposite of what you want to. So, for example, if you don't want to hit any deer on your upcoming road trip the best wording would be “I am safe on my road trip on my way there and back”.

Step 4 – remove all the vowels and repeated letters from your sentence of desire, just like I had shown when we were making a sigil for the demons that had none.

Step 5 – make a picture out of said letters, just like I had shown when we were making a sigil for the demons that had none.

If you want to continue your spell on your own then just skip the part talking about spirits, however if you want to involve the spirits into your craft, this is where you will invoke the demon that you are worshipping, as instructed in step five and you will ask them to assist you in your working and bless your working. If you feel like the spirit

approves, paint a small sigil of theirs on the corner of your working, or on the other side of the paper.

Step 6 – no matter you involved the spirits, or didn't involve the spirits, this is where you leave the working alone until you are entirely not sure what you're looking at when you look at it any more. It is best that you leave ample time for the workings that you're doing with chaos magick as traditional sigil method is very reliant on that forgetting technique.

Step 7 – when you look at the sigil and wonder “what is this?”, you'll take the time to activate it and throw it away. To activate it you want to experience an intense experience with your body and then flash the sigil in front of your brain to burn it in. The easy ways to experience an intense experience are a) to pleasure yourself until you orgasm and then flash said sigil in front of your eyes to burn the image into your brain, or b) to hold your breath until you feel like you're about to pass out and just as you finally let yourself breathe again flashing said sigil in front of your face (do not in any way restrict your own air flow or air way. If you pass out from holding your breath you will automatically start breathing again, but if you try to do this with something extra to help you not breathe you may seriously damage yourself if not worse.).

And that's it for the sigil method. Now most likely after the situation has passed and it went your way you will remember what the sigil was for. That's entirely normal.

Sigil method works best with things you can directly influence – having a successful interview requires you to be charismatic and memorable, having a safe road trip requires you to pay attention to the road, finding a compatible partner requires you to try, search, go on dates and present yourself well. The sigil method is unlikely to succeed when you need to directly influence another person. Desire such as “This specific person is calling me on the phone” is better done purely by spirits without any personal craft involved.

## **A money bowl – something basic and well known**

A money bowl is used to grow your money and prosperity. It is something that you won't just use and dispose of, but likely will keep around for the flow of cash to continue. Now you can start a money bowl with a specific intention, such as “I will raise the money that I need to go on that vacation”, but you can also keep it around as a way to increase your money and good prosperity vibes.

First you will get a bowl, some coins and in order to save on the amount of coins that you need to find and to add something to encourage growth – your favourite fertile, essential crop. Rice seems to work very well for that. You will first fill your bowl up half way with your favourite fertile, essential crop (for example rice), then keeping your intention on growth of money you will slowly place down your coins.

If you are doing this without the help of the spirits, this is where you will end your ritual by keeping the intention, stating “may you multiply and grow” and putting this bowl somewhere where it is visible, but won’t get damaged.

If you want to involve your demon and it is a wealth related demon, you will be doing an invocation here, then asking them to bless this bowl. You will then draw the sigil of the demon on the bowl. As an optional step, if you have any crystals on your altar these would be charged with the energy of your demon, so simply move one from the altar to the bowl as a sort of money bowl spell battery.

If you need money for something specific, the best approach is to make a money bowl for regular prosperity and then doubling the effect by petitioning your spirit to get the opportunity to earn the money for that specific purpose.

Clean and replace your money bowl on the regular in order to make sure that your essential crop is not rotting and that there’s no dust collecting on your working.

## **A road opening spell – something for more opportunities**

A road opener spell is a spell that both cleanses you from negative energies and opens up pathways to new opportunities. For this spell you will need a lemon (or lemon juice), salt, a luck attracting herb (bay, clove or cinnamon will work well here), a candle (either a yellow, orange, or green one) and a bowl.

A candle should be substantial in diameter enough for you to draw a sigil on it, or carve a sigil into it.

You will take a bowl and put some squeezed lemon in it (doesn’t have to be a lot), this is what cuts the negative energies off you, so imagine your bad habits, toxic relationships, obsessive thoughts, or negative circumstances going into the lemon as

you pour it. Next you'll add the salt. This is your protection which will absorb and neutralize the lemon. Add more salt than you added lemon juice, so if you filled 1/10th of the bowl with lemon juice, add 2/10ths of salt. Now cover the top of your working in a luck attracting herb. If you don't have enough (for example, you are working with a small amount of ground cinnamon from your spice cupboard) put it next to the bowl. This is the herb that is attracting the good energies in.

Here if you work with a demon that finds treasures (for example Purson, Gremory, Foras, Cimejes, Barbato, Asmodeus, Andromalius, or demon with a similar area of expertise) you will take a pen to write on the candle glass/ any other type of holder (for example tea light candles tend to come in a small metal container), or something that you can use to carve wax without injuring yourself, invoke the demon as explained in step five and will ask them to boost your spell work to find the opportunity that you so need in your life. Then you will put their sigil on the candle (by carving the sigil in, or drawing it on the candle container).

Now, no matter this spell is boosted by a demon or not, you will light your candle with intentions to have an opening, an opportunity happen in your life that you really really need. You will focus your intentions on the spell working when the candle fully burns out.

If you are using a larger candle this means that every day you will come back to this working and will focus your intentions while relighting the candle. When you can not be in the room you will be snuffing the candle out safely until you can be there and supervise its burn again.

If you are using a larger candle watch out for high flames, or wick that kind of splits and expands. That is a sign that you should snuff out the candle, wait a bit and trim the wick before relighting it – your wick is too long and your candle is becoming a fire hazard.

When the candle fully burns out you will throw away the used ingredients (so salt/ lemon/ herb mixture) and will expect changes to come knocking on your door.

Do not worry if the candle doesn't literally use up all the wax, but will extinguish itself a little bit before. That is normal. Treat it as having fully burned out.

Now keep in mind that as you're trying to banish your bad habits and anything else that does not serve you, the change that you want can be more painful than what you wanted – sometimes you have to let go in order to receive and find something better

and letting go can be very scary, so if you're looking for an opportunity for a better job, for example, you might find yourself fired from your old one. You will secure a better job, but it will be like a kick in your ass to get your stuff together and search more thoroughly and without it you may have never found what you needed to find.

## **A cord cutting spell – removing your emotional attachment to unhealthy people**

For this you will need a string and some scissors. One side of the string is you, the other side is the other person, the string itself is the relationship connecting you to them. You can put pictures of you on one of the string ends and of them on the other in order to visualize easier, or you can just focus on the knowledge that one side is you and the other side is them.

If you want to involve a demon, here you would invoke (as outlined in step five) a demon (best if they deal in destruction, like Abbadon for example). You will then ask the demon to help you with destroying your emotional attachment to this other person when you snip the cord.

No matter you involve a demon or not, you will hold the string and visualize all that you feel, all the memories that you have with them, good and bad. Get yourself worked up here emotionally, it is okay. Get your scissors and prepare to snip. As you snip imagine a weight lifting off your shoulders and all of the heaviness, all of the memories leaving you and floating far away.

After this it is best to make sure that the other person can't have contact with you so that you are not reminded of them or tempted to re-establish the relationship.

## **A sweetening jar – take away the edge from a person**

This person can be you, or someone else. If you find yourself always being argumentative, or repeatedly butting heads with someone, it may be an idea to sweeten yourself, or the specific person that is being a problem.

You will ideally need some honey (if you can't get honey, go with sugar), pen and paper, some lavender, a small jar.



You will write the name of the person that you want to sweeten on the paper. You will take your jar and add some lavender (for calmness), the paper that you just wrote the name on and you can layer on some more lavender on top, to really submerge that name in calm. You will imagine that this action is soothing their soul to a point that they're less likely to be angry, or lash out.

Here, if you want to involve a demon, you will call upon the demon of either love, or peace, or psychology and ask for their help in soothing and sweetening this person. If the demon accepts, you will draw a sigil of the demon either on the side of the jar, or on its lid.

No matter you involved a spirit or not you will not fill the jar with either honey, or sugar, until all ingredients are fully submerged. You will imagine that honey layering on their soul, seeping into them, making them happier, kinder, more loving.

Afterwards you will close the lid of the jar. And consider this done. Honey is a preservative and sugar is dry, so it will take a long time for this spell that you just did to go off. When you are suspicious that rot is setting in, clean out your jar and re-do it if you still find the need to sweeten said person.

Honey is a slow acting sweetener, so expect that jar to take a while to seep into their soul and similarly take a while to leave it.

## The last chapter

You may be surprised by the lack of edge in this book. A lot of people approach demon worship as a practice that they believe is malicious and connected to such elements as self harm. In reality demon worship is a lot closer to Paganism than many people would like to think. It is, after all, merely a grouping of faiths, just like all the other faiths out there.

I suggest taking words of people that will encourage you to harm yourself or harm others with a great heap of salt. A person that can successfully navigate demon worship is a person that remains kind to themselves and is a member of a wider society, not someone that is suicidal, drug addicted and alone. Now, don't get me wrong, we all have our own problems to face and fight, but if you are serious about your spirituality, you should be serious about at least trying to face those problems, rather than encouraging them in others.

I hope that this rather short guide will start you on a wonderful journey. I don't want you to end here. I want you to go out there, buy other books, look at other philosophies, explore, feel, think and settle where you want to be when you want to. Don't let this be the last book that you touch – see this as a doorway, the very first entry, something that greets you in a journey that is yours to shape and yours to walk.

With that I also want to expand – I am a person just like you. My voice is not law. My voice is an opinion in the sea of many other opinions. Don't ever see it in any other light – people who hold the door open for you right now are just... People. With their own downfalls, their own problems, their own egos, their own biases. When you start seeing people as anything else than that you start to experience crisis of faith when you realize that the person that held the door open for you perhaps is not a person that you agree with on every little thing, or perhaps one day you'll walk so much further than them and will turn around to see them as smaller and therefore somehow unworthy of holding that door.

Instead see the book as a doorway, let the spirits lead you on the journey, exercise common sense and pay little attention to names and faces that you pass by. They're not the point. So use this book, let it pull you in. Then let go of that pull and set off on your own journey, it is going to be a great one, I am sure.